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#### ABSTRACT

RESEARCH OBJECTIVES WERE: (1) TO ESTABLISH NORM DATA FROM A BATTERY OF CREATIVITY TESTS, (2) TO OBTAIN FREQUENCY OF RESPONSE SCORES FOR THE ORIGINALITY SUB-TEST (GUILFORD) TO COMPARE WITH SCORER JUDGMENT TYPE "REMOTE" SCORES, (3) TO PERFORM AN ITEM ANALYSIS, (4) TO ANALYZE AND REPORT ON THE RELATIONSHIP OF CREATIVITY, SOCIO-ECCNCMIC STATUS, I.Q., AND SEX WITH VALIDITY OBTAINED FROM A PEER NOMINATION AND INTERESTS AND ACTIVITY INVENTORY; AND (5) TO ANALYZE CONSTRUCT VALIDITY BY FACTOR ANALYSIS. APPROXIMATELY 900 CHILDREN WERE PRE-PCST TESTED ON A EATTERY OF TESTS. CONCLUSIONS WERE: (1) THE BATTERY NEEDS REVISION, (2) THE REMOTE JUDGMENT METHOD OF SCORING THE CONSEQUENCE TEST FOR ORIGINALITY IS NOT ACCURATE, (3) ACCEPTABLE INTERNAL CONSISTENCY WAS OBTAINED, (4) CONCURRENT VALIDITY WAS ACCEPTABLE, (5) A SATISFACTORY DEGREE OF CONSTRUCT VALIDITY EXISTED, AND (6) THE GESTALT REDEFINITION TEST, THE ALTERNATE USES TEST, THE SEEING PROBLEMS TEST, AND THE CONSEQUENCES TEST WERE RELIABLE AND VALID. FURTHER STUDIES NEED TO DETERMINE THE EFFECT OF THE TEST SITUATION AND SCORING PROCEDURES UPON CREATIVITY SCORES. (AUTHOR/EK)



ED035933 **DETAILED ANALYSIS** OF SIXTH GRADE **CREATIVITY TEST DATA** by David A. Denny **Professor of Education** State University College Oneonta, New York 1969

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# A DETAILED ANALYSIS OF SIXTH GRADE CREATIVITY TEST DATA

by

David A. Denny
Professor of Education

State University College Oneonta, New York

1969

A Project Supported by a Grant-In-Aid from

State University of New York Research Foundation

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D. A. D. June, 1969

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## CHAPTER I

#### INTRODUCTION

## Background

Although there have always been philosophical theories dealing with man's creativity, it has only been within the past decade that research psychologists and educators have taken a great interest in identifying creativity and developing tests of creative ability. Pioneering in the development of tests with which to assess the "creative" aspects of the intellect has been J. P. Guilford of the University of Southern California (1956). Although some criticism is voiced regarding such tests of creativity (Thorndike, 1963) subsequent studies by Guilford and others using similar tests seem to substantiate the effectiveness of such tests for at least identifying aspects of the intellect which are different from those commonly measured by standard I.Q. tests (De Boer, 1965; Olshin, 1963; Sherman, 1965). These aspects of the intellect may be called "creativity."

The use of such "creativity" tests has been limited by insufficient data regarding norms and by conflicting and confusing relationships observed between I.Q. levels and obtained creativity test scores. This need for more data regarding pupils tested using these devices has been particularly acute at the elementary school level since most of Guilford's research was with air force cadets, college age and high school subjects.

A revised battery of Guilford's tests was administered to a large group of sixth grade children in central Indiana in 1965-66 as part of a project jointly sponsored by Indiana University and the U. S. Office of Education. This group of approximately 900 students appears to be the largest single group to be tested at this grade level with these tests. The results of this testing were only partially analyzed in the original study and have not been reported beyond the USOE final report (Denny, 1966).

## The Problem

The purpose of the present study was to conduct a detailed analysis of the test data obtained from the approximately 900 sixth grade children in central Indiana in 1965-66 using some of the Guilford tests of creativity. It was believed that dissemination of the results of an analysis of these tests would serve as a source of comparison by school personnel should they administer the same or similar tests. Furthermore, it was believed the analysis would also contribute to the basic store of knowledge regarding the "creative" aspects of the intellect, purported to be measured by these tests.

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More specifically, the objectives of the study were as follows:

- 1. To establish norm data from the battery of creativity tests administered to an Indiana population of sixth grade pupils in 1965-66.
- 2. To obtain frequency of response scores for the originality sub-tests and to compare these scores with scorer judgment type "remote" scores initially obtained. To also examine the type and frequency of response in relation to socio-economic status, sex and I.Q. levels in order to estimate item validity for each level.
- 3. To perform an item analysis for each item in the battery of tests.
- 4. To analyze and report on the relationships of measured creativity, socio-economic status, I.Q. and sex, with validity estimates (criterion) obtained from a peer nomination and interest and activity inventory.
- 5. To analyze construct validity by conducting a factor analysis of the test data.

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6. To prepare a report of the results of the analysis together with detailed administration and scoring directions for distribution to interested persons and to publish at least one journal article detailing the results.

## CHAPTER II

## REVIEW OF RELATED RESEARCH

Although as long ago as 1898 Dearborn investigated the relative independence of intelligence and imagination, it has been during only the last fifteen years that educational research has concentrated its attention on this area (1898). Also during this time there has been a marked increase in articles and books dealing with the topic in more subjective terms. Perhaps the increased interest has been unfortunate for it has resulted in the misconception by the general public and many professional educators that the research on creativity is much more definitive than it actually is. As a matter of fact, much of the research has been poorly designed and unjustifiable conclusions have been drawn (Thorndike, 1963; Skager, 1966).

## Relationships to General Intelligence

The critics have pointed out that in a number of studies the restricted range of intelligence of the samples tested has resulted in faulty conclusions about the relationship of intelligence to creativity measures (Wodtke, 1963, 1964; Skager, 1966; Olshin, 1963; Pogue, 1965; Rambo, 1964), yet subsequent research with adequate range has indicated that the aspects measured as "creative" by so-called creativity tests, although positively correlated with measured intelligence, are not highly so (they range from .20 to .41), especially in the group beyond 120 I.Q. (Schwartz, 1965; Sherman, 1965).

A number of studies have attempted to determine if creativity is a psychologically independent entity. Considerable evidence indicates it is not since the criterion variables often used to validate creativity tests are also highly correlated with intelligence measures. Two reasons are proposed for the observed relationship with intelligence (Wallach, 1968). These are, (1) both tests share a common method variance and (2) the definition of creativity is very similar to that for general intelligence. However, it can also be argued that such an attempt to psychologically isolate creativity measures is spurious. It would appear reasonable to assume, as does Guilford, that we are dealing with related yet varied aspects of intellect.

... most of the abilities in the structure of the intellect may play appreciable roles in the complete operation of invention. The cognitive abilities are basic. Without having information there is no intellectual performance of any kind. (1962 p. 163)

Another line of attack on the idea of a separate entity for creativity is found in the low positive intercorrelations of creativity tests. It is

argued these should be much higher if they are measures of the same entity (Thorndike, 1963).

A conservative conclusion seems to be that there are aspects of the intellect which are not measured by standard intelligence tests, but these are all aspects of a whole and are interrelated. These could be called "creative" aspects of the intellect by virtue of their function. As originally developed through the independent research of Guilford (1956) and Lowenfeld (Lowenfeld and Beittel, 1959) these are defined as fluency, flexibility, sensitivity, originality, and redefinition.

Tests of these "creative" aspects have been developed and have undergone revision by Guilford as well as others (Torrance, 1965). The critics have raised the question of the validity of the tests and the aspects they measure. In reply, Guilford presents a realistic view of the problem involved in determining originality. Since there is no way of knowing whether an idea ever existed before and one would need to know the history of the individual to know whether the idea was new to him, there are two ways left to determine originality empirically. One would be to determine the statistical frequency of a response in a population. The other would be to judge its social usefulness, but here subjectiveness enters the picture. Guilford has used factor-analysis to determine related aspects. The next step would be to determine whether these factors relate to "creative" or "gifted" performance. Guilford's studies have only dealt with the factor-analysis stage.

Subsequent studies, in which Guilford's tests or tests purporting to measure similar aspects of creativity are compared to criterion variables, seem to substantiate their independence of intelligence scores for some children (the high creative - low I.Q.'s) and the positive relationship of intelligence and creativity with a correlation at about the .50 level for children below 120 I.Q. (DeBoer, 1965; Olshin, 1963; Sherman, 1965). High creatives are also found to achieve at a high level on standard achievement tests (DeBoer, 1965; Sherman, 1965). Other studies seem to substantiate Guilford's findings that general creativity is rare and that individuals differ in the kind of creativity (symbolic, verbal, concrete) (1962b). Jones noted this difference when semantic creativity tests were found to be related to writing more than to creative drawing (1961). Bowers' study of fourth, fifth, and sixth grade children also demonstrated differentiated aspects of creativity (1960 pp. 141-142). A lilot study by Rusch, Denny, and Ives indicated the same aspects of "creativity" could be used to design a test for the dramatic arts (1964).

One might safely conclude from the research dealing with the identification of the aspects of the intellect, that these aspects are factors, which differ from intelligence as measured, and which have low positive correlations and thus relate to form factors which are varied in pattern and relationship.

Relationships of Creativity to Socio-economic Status, Sex and Age

Findings often conflict regarding the relationship of creativity scores for differing socio-economic levels. Getzels and Jackson cited different parental attitudes for high-creative, high I.Q. subjects

(1962 pp. 62-74). Ellinger, in a study of 458 fourth grade children in Ohio also found a significant relationship between home environment and creativity as measured by Torrance's Tests (1965). Pogue found no relationship between race and creativity but did note a relationship to socio-economic level (1965). In direct contrast Dever found no significant relationship of creativity and parental attitudes as measured by questionnaires of 100 Negro parents in Texas (1964). Orinstein, in a study of second grade children, also failed to find a significant positive relationship of permissiveness, loving attitudes, and democratic attitudes of parents and their child's creativity (1961). The study might be criticized because of the limited size (N=45) and the measures used. At the junior high level, Rambo also failed to find significant differences between high and low creative pupils in regard to parental occupation, parent's educational level, number of children in the family, child's position in the family, and the parent with whom the child lives (1964).

Perhaps a major reason why these conflicting findings are found relative to socio-economic status is the use of global measures of status. There is logical and empirical evidence to indicate that a break-down of the global nature of socio-economic status to specific aspects would be more fruitful. Guilford (1967 pp. 387-392) suggests such factors as cultural advantages of the home (library, radio and TV, et cetera), attitudes and beliefs of parents, and neighborhood features, are related to intellectual level. Taylor (1964, pp. 99-102) believes such factors as success-orientation, peer-orientation, sanctions against questioning and exploration and the work-play dicotomy are forces which oppose creativeness. A recent study by Wade (1968) appears to lend support to these conclusions as regards the home environment. the unique variance of the creative tests (the variance not overlapping with traditional intelligence measures) is subject to environmental stimulation in a manner not shared by the intelligence measures. More specifically she refers to freedom for fantasy behavior. Supporting evidence for this theory was obtained when creativity tests of fluency, flexibility and originality were administered to 105 tenth grade children in the upper middle class. In both professional and non-professional homes, those in which parents approve TV viewing obtained higher mean creativity scores than those in which TV viewing was not approved.

There is considerable evidence to indicate differences in creativity between the sexes. Torrance (1962 pp. 110-114) cites his own research and that of others indicating emphasis on sex roles caused differential creativity test scores. Guilford (1967 pp. 404-405) lists 17 factors which appear to differentiate between males and females. These factors were compiled from a variety of sources and are only those in which a difference is clearly validated. Of the five factors generally considered creative, females appear to be higher in word, ideational and expressional fluency while boys appear to be higher in the divergent and convergent production of figural transformations. However, there is also evidence of a lack of differentiation in mean scores between the sexes on creativity tests (Yamamoto and Chimbidus, 1966; Yamamoto, 1964). Taylor indicates emphasis on sex roles does not appear to inhibit creativity before the age of 5 years. (1964 pp. 78, 100).

Most authors are agreed that there is substantial evidence to indicate

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children show less creativity as they grow older, although there is a need for longitudinal studies since many studies have been restricted in range of age (Taylor, 1964 pp. 33, 78-79). Torrance, reporting his own research as well as that of others, shows decrements of creative production at grades 5, 9, and 12 with a peak being reached at about 30 years of age (1962 p. 103; 1965 pp. 107-119). Guilford also indicates evidence that creative production tends to reach its peak at age 30 - 39. There is some variation between occupations which is seemingly related to the amount of preparation necessary to accumulate the basic knowledge with which to be creative (1967 p. 424). The relationship between the socio-economic factors mentioned above and age are quite logical and require further investigation.

Thus it would appear that the relationship between measures of creative and non-creative aspects of the intellect need to be further explored at various age levels. Furthermore, since the relationship of socio-economic status and sex to these measures is not at all clear, the development of age and sex norms and the further exploration of the influence of age, sex, and socio-economic status upon creativity test scores is also desirable. The research reported here is a further step in the direction of the clarification of these relationships.



## CHAPTER III

## **PROCEDURES**

## The Indiana Study

A revised battery of Guilford's tests was administered to a group of sixth grade children in central Indiana in 1965-66 as part of a project jointly sponsored by Indiana University and the U. S. Office of Education. The tests were administered twice as pre and post measures of creativity in relation to hypotheses relative to teaching behavior related to pupil creative growth (Denny, 1966).

## Description of the Sample Tested

Approximately 900 children in 30 classrooms located in four school systems within a 50 mile radius in South-Central Indiana were pre-post tested.\* Thirteen classrooms were located in a newly consolidated county-wide school system. Six of these were located in elementary buildings within a municipality and the remaining seven were located in schools which had recently been consolidated. These were typically single buildings housing kindergarten through twelfth grade.

Another school system, similar to the first in that it was a countywide consolidation, contributed 10 more sixth grade classrooms to the sample. In this case seven of the 10 classrooms were located within the municipality, and the remaining three were located in rural buildings. In none of these cases were the separate buildings a kindergarten through twelfth grade school. All of the buildings had been remodeled to house only elementary grades. The facilities in this school system appeared to be more adequate than in the school system previously described. The classes were not as large, and the buildings and instructional equipment were of a more modern design. This school system evidently had a stronger financial base and had been consolidated a longer period of time than the one previously described. Two classrooms were located in a third school system and were in the same elementary building located within a city. The five remaining classrooms were located in a fourth school system with four of the classrooms in a new, modern elementary building. The remaining classroom was located in a much older elementary building in a socially deprived suburban community.

The sample was not selected as representative of any larger population. However, although not representative of the typical sixth grade population, it may be representative of the sixth grade population in this geographic area.

<sup>\*</sup> Since absences and incomplete supplementary data influenced the number tested and the available data, the N varies from analysis to analysis.



Table 1 shows the distribution of sex, age, I.Q. and socio-economic status. Socio-economic status was determined using Warner's scale (1949). From this scale a value from one to seven can be assigned which identifies status based on occupation of the child's parents. A score of one is high and seven is low.

The intelligence test scores were obtained from school records. These tests had been administered from two years to two months prior to the time of post-testing. Three intelligence tests were used in these four school systems: the Lorge-Thorndike, the Otis Quick Scoring, and the California Test of Mental Maturity. Although there are difficulties in justifying use of intelligence test scores derived from three different tests, these tests all yield standard deviation I.Q.'s and for this reason the scores were utilized without conversion.

## Description of the Test Battery

Although the Guilford tests have been only moderately successful in validation with external criteria (Taylor, 1964, p. 35) they continue to show power to differentiate in factor analytic studies with younger subjects as well as with the adult population (Guilford et. al., 1961; Merrifield, et. al., 1963).

Five basic aspects of creativity have been identified and modified by the research of Guilford. These aspects are Originality, Sensitivity, Fluency, Flexibility and Redefinition (Guilford, 1962 a.). Whether or not the composite score of these tests result in an entity called "creativity" does not appear to be entirely relevant. It is evident, however, that these tests measure unique aspects of the intellect which are not entirely measured by the usual intelligence tests.

A battery of tests designed to measure these five aspects of creativity were developed from those of Guilford's. The battery was initially developed in a pilot study with sixth grade children conducted in New York state during the 1964-65 academic year. The tests, as developed, were essentially the same as those used by Guilford. Revisions usually consisted of minor changes in wording to make them more understandable for sixth grade children. In some cases the number of sub-test items was reduced from those in the original. There were also a few changes in the administration of the tests and in the detail of the directions and examples given which were worked out during this pilot study. Since the tests are copyrighted it is not possible to include them in this publication. However, each aspect of creativity measured by the tests and descriptions of the type of test items is provided in Appendix B.

## Administration and Scoring Procedures

Administration. The investigator administered all of the pre-tests and post-tests. Use of a single, trained person to administer the tests was believed to be especially important when using a test battery of this type, in which the attitude and motivation of the pupil is influential. By having one person administer all of the tests, consistency was obtained. The pupils were briefly enlightened as to the purpose of the tests and the study. They were told that the tests would be different from their usual



TABLE 1. DISTRIBUTION OF SEX, IQ. SOCIO-ECONOMIC STATUS, PEER FORMATION AND ACTIVITY INVENTORY SCORES IN THE POPULATION:\*

	US.	IQ		Sex		Peer Nomination	Acti vi ty Inventory
Level	K	Level	N	•			
3.	47	90~	1,34	Males	464	X=5.22	X=28.40
2.	54	91-1:19	529	Females	433	SD=6.32	SD=15.34
3	103	120+	153	Total	897	N=566	N=776
Z <sub>{</sub>	150	Total	816				•
5	260	X=105.6	53			•	· · · · · · · · · · · · · · · · · · ·
6	231	SD=15.08	3			•	
7	84	N=778					
l'otal	893						•
X=10	5.63						•
SD=15.	.08						
N=778	}	•					

<sup>\*</sup> Different N's are the result of incomplete data for all cases.



classroom tests and that they would find them fun and something for which they would not need to prepare. They were further cautioned to do their best and were encouraged to employ their original ideas and not to be concerned with handwriting, correct spelling, or proper sentence structure. Every effort was made to build a positive rapport with the class prior to the administration of the tests. There were many evidences that such a rapport was established.

The pre-test was administered in October, the post-test in April. One hour was required for administration of the battery, including the giving of directions.

Alternate forms of the test battery were not available. Since approximately six months intervened between the pre-testing and post-testing, the use of the same form for the post-tests was not considered to be detrimental. There were no evidences of pupil recall of items. The teachers were allowed to remain in the room during the pre-testing and to examine a copy of the test, however a copy was not left with them and they were cautioned not to discuss the test with the children.

Scoring. The tests were scored by four research assistants who had received training for this purpose. This was necessary since only the Gestalt Transformation test was of an objective type. The remaining tests required the student to write out a response which required some judgment on the part of the scorer. Although, in order to establish reliability coefficients, two persons were trained and compared in their scoring for a given test in the battery, in most cases only one person scored a given test for all classrooms for both pre-testing and post-testing. This was done to provide consistency in scoring. Scoring procedures provided by the publisher and by Guilford were used and revised where necessary.

## Analysis Procedures

The objectives of the study were accomplished in two phases: those dealing with the further analysis and development of the test battery; and analysis concerned with exploring relationships of creativity with other variables for the population tested.

The establishment of norm data. Means, standard deviations, minimum and maximum scores were computed for the total population and for sub-divisions of sex, I.Q., socio-economic levels and age. These computations were for both pre and post test data. Differences between levels were examined using the t test. Tables of percentile rank and score for the total sample for each sub-test and total battery scores were also computed.

Development of frequency scoring for originality. The originality test was initially scored by trained persons on the basis of detailed directions which discriminated between remote and obvious responses. This was a procedure suggested by Guilford (1959). He points out, however, that this is only one way of determining originality. Another is to ascertain uncommonness of response (statistically infrequent in a given population). There have been no published comparisons of both methods of evaluating originality.



The responses on the post-test consequences questions, previously scored remote or obvious, were listed and coded on IBM cards. These responses were then counted and the frequency of occurrence was used to derive a score. The score consisted of the total number responding minus the frequency of the particular response. Thus, the more frequent the response the lower the score. This procedure is less stringent than that of Wallach and Kogan who considered only the single frequency responses as being original (1965). In the present study originality was considered to be a continuum in which the unique response received the highest score but the response occuring only a few times in the total population also received some credit.

The responses given for each question and their frequencies are reported in Appendix A.

Additionally, the responses were compared to see if there were meaningful differences in frequency and type of response for boys and girls, levels of I.Q. and socio-economic status. The chi-square test was used to select significantly different frequencies of response between levels. This was done in those cases in which ten or more identical responses were registered. The content of the responses was then compared to try to determine reasons for the differences.

Validity and reliability. Estimates of reliability of the tests were obtained by the intercorrelation of items and by test-retest and split-half coefficients for the total test and its sub-tests. A further index of reliability (objectivity) was obtained by examination of scorer agreement when using the directions for arriving at scores for each sub-test.

Two types of validity were examined. Concurrent validity was estimated by determining relationships of the test items, sub-tests and total test scores with two independent measures of creativity. Peer nomination was obtained by administering a questionnaire called "Who Does It?" The students were asked to respond with the name of the boy or girl in the class who would most likely "make up a new game, solve a problem at recess," etc. The questions were designed to indicate creative persons. The students in each class were assigned a score consisting of the total number of nominations received. A questionnaire was also administered to determine which students participated in independent activities considered to be creative in nature. A list of 100 activities called "Things Done On Your Own" was presented and each student was instructed to check those he had participated in during the school year. He was directed to only list those he had done on his own; not those he had been required to do by his teachers, parents, or others. Each student's score was the total number of activities checked. Both of these devices had previously been shown to hold a limited degree of validity (Taylor, 1964, pp. 41-45; Yamamoto, 1964).

Construct validity was estimated by factor analyzing the test data to see if the items resulted in each of the factors which Guilford had previously identified with these items (Merrifield, Guilford, and Gershen, 1963; Guilford, Merrifield and Cox, 1961).



Item analysis. The intercorrelation of items with sub-test and total test scores and correlation with the criterion measures of peer nomination and interest inventory scores was examined to indicate overlap of items, item validity and reliability.

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## CHAPTER IV

#### FINDINGS

#### Norm Data

The Total Population. Tables 2 through 10 present means, standard deviations, minimum and maximum scores for the total population and for sub-divisions of sex, I.Q., socio-economic status and age.

Table 2 presents data for the total population on both pre and post testings. It will immediately be noted that the lower limit of the subtests was too high in that the minimum score was zero in all cases. It will also be noted that in the case of Originality-Clever and Originality-Remote the scores were skewed. This should be considered in interpreting other data to be presented relative to the Originality variable in this report.

Sex Differences. In Tables 3 and 4 the same data is presented subdivided by sex. Table 3 presents pre-test data and Table 4 presents posttest data. The t test was used to compare the mean difference between males and females for each sub-test and the total score. It will be noted that on both pre and post tests the females had a significantly higher total mean score (p  $\langle .01 \rangle$  than did the males. It is interesting to note that the females also had significantly higher mean scores than did the males on a number of the sub-tests with the exception of the Redefinition test on which the males mean score was significantly higher (p < .05 on the pretest and p < .01 on the post-test). This may be a factor of the test content and format. It will be noted later on in this report that the item content for the Gestalt Redefinition Test appears to pertain to the mechanical interests of the male. It will also be noted in Tables 23 and 24 that the Redefinition items do not have as high a correlation with the other items of the test, indicating a dissimilar test. It is not possible to say from this analysis that girls tend to exhibit more creativity than boys or whether it is a case of the test being biased for girls. At any rate, those using the test would do well to use separate norms for girls and boys.

Intelligence Level Differences. Tables 5 and 6 report data for pre and post tests sub-divided by I.Q. levels. Level 1 is defined as I.Q. of 90 (N=127) and below; Level 2 is defined as I.Q. of 91-119 (N=501) and Level 3 is I.Q. of 120~ (N=146). In all cases (pre and post) for all sub-tests and total score there were mean differences between levels of I.Q. significantly greater than the .01 level of confidence. In all cases the higher I.Q. level had a significantly higher mean creativity test score. This finding reflects the correlation of .61 for post-test total score and I.Q. as reported in Table 24. The test user will thus obviously also need to consider I.Q. level when interpreting the creativity test scores.

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TABLE 2. PRE AND POST-TEST MEANS, STANDARD DEVIATIONS,

MAXIMUM AND MINIMUM SCORES \*

Variable	$\overline{\mathbf{x}}$	SD	Max.	Min.
Redefinition	5.51	2.64	15	0
Flexibility	5.57	3.98	22	0
Originality-Clever	•72	1.51	12	0
Sensitivity	15.24	5.39	30	0
Originality-Remote	1.03	1.45	13	0
Fluency	8.33	4.18	29	0
Total-Pretest	36.59	13.56	88	4
Redefinition	7.06	3.04	15	0
Flexibility	8.85	4.58	23	0
Originality-Clever	1.45	2.11	14	0
Sensiti <b>vi</b> ty	16.95	5.46	30	0
Originality-Remote	2.50	2.37	14	0
Fluency	11.05	4.94	27	0
Total-Post-test	47.90	16.74	93	3

<sup>\*</sup> N = 898 Pre-test, 896 Post-test.



TABLE 5. PRE-TEST MEANS, STANDARD DEVIATIONS

MAXIMUM AND MINIMUM SCORES BY SEX

Variable	Sex	X	SD	Max.	Min.	t
Redef.	M F	5.66 5.36	2.84 2.42	15 13	0	2 <b>.57</b> %
Flex.	M F	5.74 5.81		22 22	0	•49
Orig.C.	M F	.76 .67	1.54 1.48	12 8	0	1.02
Sensi.	M F	14.55 15.96	5 • 25 5 • 44	29 30	0	8.48**
Orig.R.	M F	.97 1.09	1.36 1.53	9 13	0	1.39
Flu.	M F	7.75 8.91	4.01 4.28	22 29	0	7.93**
Total	M F	35.52 37.69	13.38 13.67	88 83	4	8.21**

N = Males = 392; females = 382

TABLE 4. POST-TEST MEANS, STANDARD DEVIATIONS

MAXIMUM AND MINIMUM SCORES BY SEX

Variable	Sex	$\overline{\mathbf{x}}$	SD	Max.	Min.	t
Redef.	M F	7.36 6.75	3.03 3.01	15 15	0	4.88**
Flex.	M F	8.99 8.71	4.35 4.80	21 23	0	1.82
Orig.C.	M F	1.49 1.40	2.12 2.11	14 10	0	.86
Sensi.	M F	16.40 17.53	5.34 5.52	29 30	0	6.75**
Orig.R.	M F	2.38 2.62	2.29	12 14	0	2.17*
Flu.	M F	10.49 11.62	4.86 4.95	27 27	0 0	7.10**
Total	M F	47.09 48.73	16.47 17.00	93 93	4 3	<b>5.</b> 58**

N = Males = 392; females = 382

<sup>\*</sup> Significant at .05 level
\*\* Significant at .01 level

TABLE 5. PRE-TEST MEANS, STANDARD DEVIATIONS MAXIMUM AND MINIMUM SCORES BY IQ

Variable	IQ Level #	X	SD	Max.	Min.	<sup>t</sup> 1,2	<sup>t</sup> 2,3	<sup>t</sup> 1,3
Redef.	1 2 3	3.92 5.47 7.06	2.11 2.46 2.82	10 15 13	0 0 1	10.09	10.61	16.40
Flex.	1 2 3	2.80 5.70 8.62	2.95 3.63 3.92	13 22 22	0 0	15.62	16.15	25.75
Orig.C.	1 2 3	.25 .58 1.59	.76 1.34 2.13	4 10 12	0	3.00	8.72	9.04
Sensi.	1 2 3	11.82 15.47 17.45	5.38 5.02 5.20	24 29 30	0 0 1	16.28	9.36	20.19
Orig.R.	1 2 3	.57 1.00 1.53	1.00 1.45 1.62	6 <b>1</b> 3 9	0 0 0 .	3.71	4.62	6.86
Flu.	1 2 3	8.48	3.75 3.98 3.87	18 29 22	0 0 2	15.48	9.78	20.59
Total	1 2 3	36.66	11.24 11.97 12.51	57 88 80	4 7 <b>1</b> 6	34 <b>.51</b>	30 <b>.1</b> 8	51.70

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TABLE 6. POST-TEST MEANS, STANDARD DEVIATIONS MAXIMUM AND MINIMUM SCORES BY IQ

Variable	IQ Level#	$\overline{\mathbf{x}}$	SD	Max.	Min.	<sup>t</sup> 1,2	<sup>t</sup> 2,3	<sup>t</sup> 1,3
Redef.	1 2 3	5.17 6.91 9.23	2.42 2.82 2.97	12 15 15	0 0 2	10.58	14.60	20.31
Flex.	1 2 3	5.21 8.75 12.38	4.08 4.03 4.15	16 20 23	0 0 3	17.73	19.16	29.12
Orig.C.	1 2 3	.50 1.27 2.89	1.33 1.86 2.71	8 \$ 14	0 0	5.85	12.03	13.70
Sensi.	1 2 3	13.43 16.95 20.05	5.71 5.03 4.77	27 30 30	0 2 7	15.59	14.78	23.91
Orig.R.	1 2 3	1.13 2.39 4.07	1.43 2.26 2.53	8 12 14	0 0 0	8.77	11.73	17.05
Flu.	7 2 3	7.29 11.05 14.30	3.99 4.47 4.92	21 24 27	0 0 4	18.10	16.16	27.27
Total	1 2 3	32.73 47.35 63.01	14.11 15.92 14.86	79 91 93	3 14 27	39.39	44.29	65.51



Age Differences. Tables 7 and 8 report test data sub-divided by four levels of age. Level 1 was 10 years of age or less (N=57), Level 2 was age 11 (N=563), Level 3 was 12 years (N=115) and Level 4 was 13 years or more (N=39). As in the previous analysis, the means of each level were compared to determine if there were significant differences between levels. Although differences were not always significant, inspection of these tables reveals a direction of differences in keeping with the theory that as children become older they become less creative. In all cases the older levels had lower mean sub-test and total test scores than did the younger students. In some cases the 10 years or below group had significantly lower mean scores than did the 11 year old group but the age 10 and below group still had a higher mean score than the 12 and 13+ group. Caution, however, should be used in interpreting seeming differences between age levels. These differences may actually be due to differences in I.Q. level since age 13+ is rare for the normal sixth grade child one would expect such students to be the less intelligent repeaters. Also, since age 10 or below is low for grade six most of these students are undoubtedly from the two classes which were 5th-6th combination grades and the school location may be the relevant factor in this case.

Socio-economic Level Differences. The data was further analyzed by levels of socio-economic status as established by Warner's ranking of parental occupation (Tables 9 and 10). In this system a rank of 1 is high and 7 low. In this analysis levels 1 and 2 were combined as were levels 6 and 7 in order to obtain larger N's at these extremes. Thus the level 1 represents higher executives of large concerns, proprietors (larger stores), major professionals, business managers, and lesser professionals (N=86). Level 2 represents administrative personnel, owners of small businesses (e.g. beauty shop), farmers, and minor professionals (N=93). Level 3 represents clerical and sales workers, technicians, and owners of little businesses (e.g. newsstand) (N=104). Level 4 includes skilled manual employees and small farmers and tenant farmers (N=229). Level 5 includes machine operators, semi-skilled employees, and un-skilled employees (N=262).

For total mean scores on both pre and post tests the differences between all levels were significant at the .01 level. The higher socioeconomic levels had higher mean scores than the lower socio-economic levels. One would suspect this is indicative of a general bias of the written test and content of all items toward the upper socio-economic level student. Supporting this conclusion is the fact that the relationship of higher means for higher socio-economic levels was consistent for all items for the test battery, thus ruling out the possible inappropriateness of particular items. It is also noted that socio-economic status correlated at .33 with I.Q. for the total population (N=778) and only .22 and .28 with the pre and post test total creativity scores. Knowing the relationship of socio-economic status to non-culture free tests of intelligence such as those used in this study, would lead one to conclude that seeming relationships of socio-economic status to creativity were the function of the relationship of socio-economic status to I.Q. Indeed, the partial correlation of status to posttest creativity when I.Q. is held constant is reduced to .11.\* This is a net variance reduction of 6.6 percent. However, the user of



<sup>\*</sup> Partial correlation estimated using a nomograph.

PRE-TEST MEANS, STANDARD DEVIATIONS, MAXIMUM AND MINIMUM SCORES BY AGE 2 TABLE

Variable	Age	ı×	SD	Max•	Mîn.	t <sub>1,2</sub>	t,	t,	t2,3	t2,4	t3,4
Rede <b>f.</b>	1 - 10 2 - 11 3 - 12 4 - 13+	4.63 4.83 4.28	1.91 2.69 2.57 2.18	9276	-00-	5.33**	8.	1.19	5.98**	5.74**	1.89
Flex.	1 - 10 2 - 11 3 - 12 4 - 13+	5.12 6.41 3.94 2.95	3.85 3.96 3.38 2.95	17 22 12 10	0000	**49*7	3.87**	5.59**	12,28**	10.59**	2.95**
Orig.C.	2 - 10 2 - 11 4 - 13	.18 .88 .37	.68 1.67 .94 .61	4242	0000	4.01**	1.27	<del>, .</del>	4.01**	3.20%	.93
Sensi.	1 - 10 2 - 11 4 - 12 4 - 13+	14.77 16.08 13.18 10.00	4.70 5.12 5.45 5.41	25 26 27 27	1000	4.18%	**06•7	10.28**	12,46**	16.20**	7.36**
0rig.R.	1 - 10 2 11 3 12 4 13+	.60 1.13 .96 .41	1.08 1.47 1.50	2500	0000	3.19**	1.70	\$ <del>\$</del>	1.37	3,62**	2.51%

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TABLE 7. CONTINUED

Variable	Age	ı×	SD	Max.	Min.	<sup>t</sup> 1,2	t	t, 1,4	t, 2,3	t. 2,4	t. 54.
Flu.	1 - 10 3 112 4 13 <sup>+</sup>	7.46 9.03 6.67 4.26	3.63 4.03 3.99 3.86	16 29 18 18	-000	5.65**	2.48%	7.98**	11.50**	7.98** 11.50** 14.37**	6.54**
Total	1 - 10 2 - 11 4 - 13+	32.74 39.34 29.96 22.10	9.81 13.05 12.41 11.67	55 88 69 69	10 7 4 4	13.29**	5.05**	15.75**	15.75** 25.48**	28.92** 12.13**	12.13**

N: 1=57; 2=563; 3=115; 4=39

PACT-TEST MESTS, STRIDARD DEVIATIONS, MAXIMUM AND MINIMUM SCORES BY AGE ထံ TABLE

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Variable	Lge	<b>1</b> ≻<	SD	Mex.	Min.	<sup>†</sup> 2,	t, 1,3	t 1,4	t, 2,3	t,2,4	t, 3,4
Reduf.	1 - 10 2 11 3 12 4 13+	5.79 7.55 5.97 5.10	2.44 3.05 2.69 2.40	27.77	7007	7.32%	69•	2.13%	8.93**	8.53**	2.90**
Flex.	1 - 10 2 11 3 12 4 13+	8,12 9,67 6,47 5,13	4.05 4.44 4.13 4.22	19 23 17 14	0000	5.31**	5.03**	7.09**	14.93**	13.03**	3.55%
Orig.G.	2 - 10 2 - 11 4 - 13+	.95 1.69 .82 .46	1.47 2.25 1.67 .97	6 4 4 4	0000	3.46**	.78	2.2%	5.80%	5.04	1.59
Sensi.	2 12 4 13 4 13	16.54 17.85 14.45 12.00	4.58 5.20 5.13 6.27	27 30 26 24	22 0	4.16%	5.80%	9.52%	9.52*** 14.59**	15.39**	5.68**
Orig.R.	2 - 10 3 - 11 4 - 13 4 - 13 4 - 13	2.37 2.82 1.60	2.26 2.41 2.09 .85	0 4 cc cc	0000	2.09%	3.21/	6.03	7.77%	8,26**	3.48**
The first principle of the feet of the fee	A Zinerthal A. Carther Bucks & Dice & Propinson is accord	THE RESIDENCE WITH SPACE ASSESSED.		6-3-10-10-10-10-10-10-10-10-10-10-10-10-10-	and a contract the second and a second contract to the second contra			***************************************			

TABLE 8. CONTINUED

Variable	Age	i×	SD	Max.	Min.	t,	t, 1,3	t1,4 t2,3 t2,4 t3,4	t, 2, 3	t,2,4	£3,4
F1u.	1 - 10 2 11 3 12 4 13+	11.58 11.91 8.45 5.49	4.22 4.80 4.36 2.82	22 27 23 10	m 200	1.09	9,30**	15.33%	15.33** 15.55** 17.93**	17.93**	\$ 01**
Total	1 - 10 2 - 11 3 - 12 4 - 13 <sup>+</sup>	45.35 51.55 37.75 28.92	13.53 15.86 14.43 14.09	\$2 93 79 58	22, 14, 14, 16, 19, 19, 19, 19, 19, 19, 19, 19, 19, 19	11,18**	,18** 12,45**	21.32%	34,12**	21.32** 34.12** 34.14** 12.58**	12,58%

N: 1=57; 2=563; 3=115; 4=39

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CONTINUED TABLE 9.

ERIC Acult ties Provided by ERIC

Test	st Level	I⋈	SD	Max.		Min.ty,2	t1,3 t1,4		t1,5	t2,3	t2,4	t1,5 t2,3 t2,4 t2,5 t3,4 t3,5 t4,5	t3,4	t3,5	t4,5
Fi.	- 00 M 4 70	9.86 9.98 8.70 7.82 7.53	4.36 3.99 3.86 4.15 6.05	238823	00-1-00	•39	3.94*	3.94** 7.86**	9.23**	4.53	**49*8 *	* 9.23** 4.53** 8.67** 10.11** 3.69** 5.05** 1.58	3.69**	5.05**	1.58
Total	- 02 M 750	42.30 40.31 38.88 35.52 33.42	13.11 11.44 13.43 14.09 13.00	76 68 83 83 88	22044	3,80%	£7°9	6.43**14.42**	19.80**	. 2.84*	10.67%%	* 19.80** 2.84* 10.67** 16.09** 7.63** 15.01** 6.32**	7.63**	13.01%	6.32

N= SE level: 1=86; 2=93; 3=104; 4=229; 5=262

1 is high and 5 is low. #Socio-economic status determined using Warner's Scale.

POST-TEST MEANS, STANDARD DEVIATIONS, MAXIMUM AND MINIMUM SCORES BY LEVELS OF SOCIO-FICONOMIC STATUS# TABLE 10.

Level.	IX	SD	Max	Min.t,	ત્યુ	t, 3	t, t,	t, 5	t2,3	t2,4	t2,5	t3,4	t3,5	t4,5
7	7.88 7.60 7.34 7.05 6.50	3.24 3.21 2.86 3.15 2.77	42455	- 00 - O	1.04	2.13%	3.68**	. 6.54**	1.05	2.51*	5.37**	1.40	4.33**	3.54**
Ī	11.81 9.80 9.62 8.58 7.48	4.48 4.42 4.65 4.22 4.38	82888	0000	6.37/**	7.03**	ŧ .	12,33**16,60**	.59	**08°7	9.17%	7.52	4.22** 8.75**	5.36**
	2.00 1.89 1.71 1.40	2.08 2.13 2.17 2.13 2.02	10 10 8 14	00000	•51	1.36	3,26**	, 5,36**	98•	2.73**	**98**	1.79	3.97**	2.69**
	18.37 18.56 17.54 16.66 15.95	4.74 4.93 4.82 5.76 5.60	22828	49500	58	2.60%	5.77%	. 8.39**	3.24**	3.24** 6.58*	**867.6	3.18**	3.18** 5.92**	3,29**
	3.29 3.18 3.00 2.29 1.97	2.21 2.55 2.82 2.39 1.96	17710		8 <sup>†</sup> 7•	1.25*	5.17**	**147•7 :	7.7.•	* <del>7</del> 9• <sup>-</sup> 7	**06*9	3.78**	3.78** 5.99**	2.41%

CONTINUED TABLE 10.

ERIC A PROVIDED BY END

Test	Level	ı×	SD	Max.	Min.t1,2	2	t1,3 t1,4	t,	5,1	t2,3	<sup>t,</sup> 2,4	t1,5 t2,3 t2,4 t2,5 t3,4 t3,5 t4,5	t, 3,4	t, 3,5	t4,5
F1u.	- 00 m 4 50	13.03 12.73 11.54 10.72 9.89	4.67 4.67 5.26 5.00 4.55	22822	<i>v</i> ω−00	.93	**!£•*	* 8,22*	11 \$0**	3,74**	* 7.38**	11.80** 3.74** 7.38** 10.99** 3.08** 6.53** 4.21**	3.08	. 6.53**	4•21***
Total	- 00 W 420	56.27 54.34 50.87 46.68	15.23 16.06 16.37 16.77	93 23 89	24 23 3,	3,26*	9,30**	9,30**18,75**	27,61**	·*//0*9	:15.31**	27,61** 6.04**15.31** 24.20** 8.69**17.60** 10.79**	**69*8	17.60**	10.79**

3=104; 4=229; 5=262 M= SE level: 1=86; 2=93;

1 is high and 5 is low. #Socio-economic status determined using Warmer's Scale.

TABLE 11 STANDARD SCORES AND CENTILES FOR TOTALS

PRE-POST TESTS

Raw . Score	Pre-test Standard Scores	Centile	Post-tests Standard Sco <b>r</b> es	Centile
1	23.754	.001	21.984	•001
2	24•492	•001	22.581	•001
3	25.229	•001	23.178	•001
4	25.966	.002	23.775	•002
5	26.704	•004	24.373	•004
6	27.441	.007	24.970	•006
7	28.178	•009	25 <b>.</b> 568	•006
8	28.916	•014	26.165	•007
9	29.653	•019	26.762	•008
10	30.391	•021	27.360	•008
11	31.128	.022	27.957	•009
12	31.866	•023	28.554	.011
13	32.603	.029	29.152	•013
14	33•341	•039	29 <b>.7</b> 49	.017
15	34.078	•048	30.346	•020
16	34.816	.056	30.944	•024
17	35 <b>•5</b> 53	.062	31.541	•029
18	36.291	.072	32.139	•031
19	37.028	<b>.</b> 088	3 <b>2.7</b> 36	•034
20	37.765	.105	33•333	•038
21	38.503	.125	33.931	•045
22	39.240	.147	34.528	•054
23	39.978	.168	35.125	•064

TOTALS (continued)

Ran	Frs-test Standard	Post-tests Standard		
nan Seore	Standard Score	Centile	Standard Score	Centile
24	40.715	.192	35.723	.075
25	41.453	.215	36.320	.091
26	42.190	.234	36.918	.102
27	42.928	•257	37•515	•109
28	43.665	.223	33.112	.120
29	44.403	•311	38 <b>.</b> 710	•134
30	45.140	.338	39.307	.152
31	45.878	.362	39.904	.167
32	~6.61 <i>5</i>	•369	40.502	.180
33	47 <b>.</b> 353	•424	41.099	.192
34	48.090	.463	41.697	.206
35	48.S27	•494	42.294	•222
36	49.565	<b>.</b> 52‡	42.891	•244
37	50.302	•562	43.489	.269
38	<i>5</i> 1.040	•594	44.086	<b>.</b> 288
39	51.777	.615	44.683	•311
:50	52.515	.636	45.281	•334
41	53.252	•657	45.878	<b>•35</b> 8
42	53.990	.679	46.476	<b>.</b> 386
43	54.727	.705	47.073	.410
44.	55.465	.726	47.670	•433
45	56.202	•749	43 <b>.</b> 268	•461
46	56.940	•774	48.865	<b>.</b> 486

TOTALS (continued)

Raw Score	Pro-test Standard Score	Cent <u>il</u> e	Post-tests Standard Score	Centile
47	57.677	.795	49.462	•507
48	58.414	.812	50.060	•533
49	59.152	.828	50.657	•562
50	59.889	.846	51.254	<b>∙</b> 585
51	60.627	.862	51.852	.603
52	61.364	.876	52.449	.626
53	62.102	.888	53.047	•651
54	62.839	•901	53.644	.670
55	63.577	•912	54.241	<b>.</b> 688
56	64.314	.921	54.839	.709
57	65.052	•928	55.436	•729
<i>5</i> S	65.789	•936	56.033	•751
59	66.527	.946	56.631	•767
6.	67.264	•953	57.228	<b>.7</b> 80
61	68.001	•959	57.826	•795
62	68.739	.966	58 <sub>•</sub> 423	<b>.</b> 809
63	69.470	.968	59.020	.821
64	70.214	.971	59.618	.834
65	70.951	.976	60.215	.842
66	71.689	•9^3	60.812	<b>.</b> 259
67	72.426	.938	61.410	.871
<b>6</b> 8	73.164	•989	62.007	<b>.</b> 883
69	73.901	•990	62.605	<b>.</b> 891

Raw Score	Pro-test Standard Score	Contile	Post-tocis Standard Score	Centile
70	77 620	001		
	74.639	•991	63.202	•900
71	75.376	•991	63.799	•913
72	76.114	•992	64.397	•923
73	76.851	•992	64.994	•929
74	77.588	•993	65.591	•935
75	78.326	•994	66.189	•940
76	79.033	•995	66.786	•946
77	79.801	•996	67.384	•952
78	80.538	•996	67.981	•956
79	\$1.276	.996	68.578	•960
80	82.013	•997	69.176	•965
81	82.751	•997	69.773	•967
82	83.488	•997	70.370	•970
ଓ3	84.226	•998	70.968	•974
i de	84.963	•998	71.565	•977
85	85.701	<b>.</b> 998	72.162	•980
86	86.438	•998	72.760	•983
87	37.176	•998	73•357	• <b>9</b> 85
SS	87.913	•999	73•955	•987
89	88.650	•999	74.552	•9 <del>8</del> 9
90	£9 <b>.</b> 387	•999	75.149	•991
91	90.125	• <b>9</b> 99	75.747	•994
92	90.862	•999	76.344	•997
93	91.600	•999	76.941	•999

TABLE 12. STANDARD SCORES AND CENTILES FOR FLUENCY
PRE-POST TESTS

Raw Score	Pre-test Standard Score	Centile	Post-tests Standard Score	Centile
1	32.464	•025	29,656	•009
2	34.856	•054	31.680	•016 ·
3	37.249	•096	33.704	•034
4	39.641	<b>.</b> 154	35.729	•064
5	42.033	•225	37•753	•099
6	44.426	•308	39.777	•151
7	46 <b>.</b> 818	•414	41.802	•219
\$	49.211	•519	43.826	•292
9	51.603	.607	45.850	•359
10	53.995	•692	47.874	•452
11	56.388	•766	49.899	•5 <b>3</b> 8
10	58.780	.823	51.923	•615
13	61.172	<b>.</b> 862	53.947	<b>.6</b> 80
14	63.565	•900	55.972	•743
15	65.957	•934	57.996	•797
16	68.349	•958	60.020	<b>.</b> 838
17	70.742	•972	62.045	.873
18	73.134	•983	64.069	•904
19	<b>75.</b> 526	•991	66.093	•927
20	77.919	•994	68.117	•947
21	<b>ଓ</b> 0.311	•995	70.142	.967
22	82.703	•997	72.166	<b>.</b> 980
23	85.096	•997	74.190	<b>.</b> 988
24	87.488	•997	76.215	•992
25	89.880	•997	78 <b>.239</b>	•994

# FLUENCY (continued)

Raw Score	Pro-test Standard Score	Centile	Post-tests Standard Score	Centile	
26	92.273	,998	80.263	•996	
27	94.665	•998·	82.287	•999	
28	97.057	•998	84.311	•999	
29	99•450	•999	86.336	•999	

TABLE 1% STANDARD SCORES AND CENTILES FOR FLEXIBILITY PRE-POST TESTS

Raw	Pre-test Standard		Post-tests Standard	
Score	Score	Centile	Score	Centile
1	38.518	.136	32.860	.047
2	41.030	.212	35.044	•077
3	43.543	.291	37.227	.112
4	46.055	•377	39.410	.158
5	48.568	<b>.</b> 463 .	41.594	.216
6	51.080	•555	43.777	•290
7	53.593	.655	45.961	•377
8	56.106	•737	48.144	<b>.</b> 460
9	58.618	.804	50.327	•532
10	61.131	.864	52.511	.613
11	63.643	.910	54•694	.702
12	66.156	•939	56.878	<b>.7</b> 74
13	68.668	•958	59.061	.829
14	71.181	•972	61.245	<b>.</b> 8 <b>6</b> 6
15	73.693	•981	63.428	.899
16	76.206	•988	65.611	•931
17	78.719	•993	67.795	•957
18	81.231	•994	69.978	•9774
19	83.744	•995	72.162	•984
20	86.256	.996	74.345	•992
21	88.769	•997	76.528	•997
22	91.281	•999	78.712	•998
23	93•794	•999	80.895	•999

TABLE 14. STANDARD SCORES AND CENTILES FOR REDEFINITION PRE-POST TESTS

Raw Score	Pre-test Standard Score	Centile	Post-tests Standard Score	Centile
1	32.917	.031	30.066	•009
2	36.705	.093	33.355	•029
3	40.492	.193	36.645	.078
4	44.280	.318	39.934	.170
5	48.068	•458	43.224	<b>.</b> 298
6	51.856	.604	46.513	•438
7	55.644	•741	49.803	<b>.5</b> 65
8	59.432	.839	53.092	.675
9	63.220	.899	56.382	.767
10	67.008	•938	59 <b>.67</b> 1	•844
11	70.795	•963	62.961	•900
12	74.583	.982	66.250	•936
13	78.371	•993	69.539	<b>.</b> 966
14	82.159	•997	72.829	•988
15	85.947	•999	76.118	•997



TABLE 15. STANDARD SCORES AND CENTILES FOR ORIGINALITY-CLEVER PRE-POST TESTS

Raw Score	Pre-test Standard Score	Centile	Post-tests Standard Score	Centile
2	58.477	.847	52.607	•696
4	71.722	•952	62.085	<b>.</b> 863
6	84.967	•986	71.564	•948
8	98.212	•994	81.043	•987
10	111.457	•998	90.521	<b>.</b> 998
12	124.702	•999	100.000	<b>•99</b> 8
14	137.947	•999	109 • 479	•999



TABLE 16. STANDARD SCORES AND CENTILES FOR ORIGINALITY-REMOTE

PRE-POST TESTS

Raw Score	Pre-test Standard Score	Centile	Post—tests Standard Score	Centile
1	49•793	•60୫	43.671	•324
2	56.690	<b>.</b> 813	47.890	•511
3	63.586	•911	52.110	•659
4	70.483	•954	56.329	<b>.7</b> 80
5	77.379	•978	60.549	<b>.</b> 865
6	84.276	•988	64.768	<b>.9</b> 18
7	91.172	•993	68.987	•945
8	98.069	•995	73,207	•961
9	104.966	•997	77.426	•981
10	111.862	•997	81.646	•990
11	118.759	<b>∙99</b> 8	85.865	•994
12	125.655	<b>.</b> 998	90.084	•998
13	132.552	•999	94•304	<b>-9</b> 98
14	139.440	•999	98.523	<b>•9</b> 99

TABLE 17. STANDARD SCORES AND CENTILES FOR SENSITIVITY

PRE-POST TESTS

Raw Score	Pre-test Standard Score	Centile	Post-tests Standard Score	Centile
1	23.581	•007	20.788	•006
2	25.436	•011	22.619	•008
3	27.291	•018	24.451	•011
4	29.147	•026	26,282	•016
5	31.002	•031	28.114	•022
6	32 <b>.</b> 857	•046	29.945	.030
7	34.712	•064	31.777	•0 <b>3</b> 8
8	<b>3</b> 6.56\$	•085	33.608	•049
9	38,423	•12 <b>2</b>	35•440	.073
10	40.278	.172	37.271	.104
11	42.134	•228	39.103	• <b>1</b> 40
12	43.989	•290	40.934	•143 •184
13	45.844	•35 <sup>੪</sup>	42.766	•236
14	47.699	•424	44.597	• <b>~2</b> 9
15	49•555	• <b>4</b> 88	46.429	•375
16	51.410	•559	48.260	•449
17	53.265	•630	50.092	
18	55.121	•696	51.923	•513 •574
19	56.976	•757	53•755	• <i>5</i> 74
20	58 <b>.</b> 831	•171 •812		
21	60 <b>.6</b> 86	•853	55.586 57.719	•690
22	62.542		57.418	•746
		.891	59.249	•794
23	64.397	•924	61.081	•84°

## SENSITIVITY (continued)

Raw Score	Pre-test Standard Score	Centile	Post-tests Standard Score	Centile
24	66.252	•950	62.912	.893
25	68.108	.967	64.744	•930
26 ·	69.963	•979	66.575	•955
27	71.818	<b>∙9</b> 88	68.407	•975
28	73.673	•994	70.238	•986
29	75.529	•998	72.070	•991
30	77.384	•999	73.901	•997

these tests would do well to consider socio-economic status of his students when using the norm data.

Standard Scores and Centiles. Tables 11 through 17 present standard scores and centiles for each sub-test and total score computed from the pre and post test.

## Frequency Scoring of the Consequences Test

The Two Methods Compared. The correlation of the remote-judgment method of scoring the Consequences Tests with the frequency of response method was .436 (N=755). This correlation is surprisingly low for a supposedly alternate method of measuring an entity known as "originality". However, the degree of correlation has undoubtedly been attenuated by imperfect reliability of each procedure (Guilford, 1965, p. 486). Table 18 presents the intercorrelations of the tests scored using the frequency procedure. Table 23 shows the intercorrelations of all test items for a random sample of 124 post-tests. The average intercorrelation of items 1 and 2 and items 3 and 4 of the Consequences Test scored using the frequency method is .366. The intercorrelations of these items using the remote method is .433. This would indicate comparable items in spite of the method of scoring used.

A distinct advantage of the frequency of response method of scoring the Consequences Test for Originality is the increased objectivity. There are only minimal judgments necessary such as deciding if different wording implies different meaning or is equivalent to another response. No judgments of the remoteness or obviousness of a response are called for. Thus, another interesting interpretation of the low correlation of these two scoring methods is that the remoteness score may be more of a measure of the frequency of a response in the experience of the scorer population rather than the frequency in the population of subjects taking the test.

Appendix A of this report contains a listing of all responses for each item and their frequency. The researcher interested in comparing responses for other populations may find this valuable.

Table 19 presents the mean scores and standard deviations for each item using the frequency method.

Differences in response by Sex, I.Q., and Socio-economic Status. Responses made by ten or more persons (less original responses) were examined to see if significant differences in types of response were evident between the sexes, I.Q. level, and between levels of socio-economic status. Only responses occuring ten or more times and differing significantly (p < .05) in frequencies between levels using the Chi-square test of difference were examined. Tables 20, 21 and 22 contain these significantly different responses and related Chi-square values. The four questions for each of the items were as follows:

- What would be the results if none of us needed food any more in order to live?
- 2. What would be the results if the entire United States west of the Mississippi became a dry desert?



TABLE 18. INTERCORRELATION OF CONSEQUENCES TEST ITEMS
WHEN SCORED USING FREQUENCY PROCEDURE (N=898).

Question	1	2	3	4
1		• 375	.414	.381
2			• 335	•335
3				· <b>. 38</b> 6

TABLE 19. MEANS AND STANDARD DEVIATIONS OF SCORES OBTAINED USING THE FREQUENCY METHOD FOR CONSEQUENCES TEST ITEMS (N = 898).

Item	X	SD
1	2109.8	1468.4
2	1901.3	1253.4
3	1674.7	1214.9
4	1384.6	1178.1
Total	7150.20	3721.75 (N=775)

- 3. What would be the results if everyone suddenly lost the sense of balance and were unable to stay up more chan a moment?
- 4. What would be the results if everyone suddenly lost the ability to read and write?

The first digit of the code number in Tables 20 through 22 is the question number. The next digits identify category grouping and specific response. It will be noted in examining these responses that most could be logically linked to sex interests (Table 20). For example many items significantly more frequent for females dealt with cooking and household activities where those significantly more frequent for males dealt with sports or animals. Since these responses are less creative (less original as defined) the sex linkage of conforming responses found by Torrance (1962, pp. 111-114) appears to be substantiated here.

Examination of the differences in responses between I.Q. levels (Table 21) does not result in as clear a relationship as those between the sexes. However, if one examines the differences between observed and expected frequencies contributing to the Chi-square, it appears that where the high I.Q. level (120+) made more frequent than expected responses, the responses tend to be more esoteric possibly requiring more abstract thinking to arrive at a less obvious relationship. The correlation of I.Q. and total creativity of .61 and of the originality-remote scores and I.Q. of .31 (average of pre and post test correlation) further support this interpretation when it is realized that the responses analyzed here are the less original (since they are more frequent) and therefore should be expected to be even more highly related to I.Q. consistent with the theory which assumes I.Q. and creative response to be more highly related in ranges of I.Q. below 120 than above.

It might be concluded, therefore, that to the extent originality scores are based on responses requiring more abstract thinking, the higher I.Q. students will produce a higher frequency of such responses and will obtain higher creativity scores. But when infrequency of response is important in obtaining a score we might expect a drop in the correlation of I.Q. and creativity. Since the frequency scoring method makes no judgment of cleverness or abstractness one would expect to find a lower correlation of I.Q. with originality with this method than with the remote judgment method. This is exactly what was found. The correlation of I.Q. to originality (frequency method) was only .09 (N=342) as compared to r = .41 (N=778) using the originality-remote method for post-test scores.

Only three responses were significantly different between levels of socio-economic status (see Table 22). No interpretation was attempted.

An examination of unique responses was made to see if significant relationships could be determined. Unique in this case referred to single responses in the total population. No relationships were discernible. This would appear to support the conclusion that the factors of sex and I.Q. level discussed above for non-unique responses (responses made by 10 or more persons) are conforming factors related to non-creative



TABLE 20. SIGNIFICANT DIFFERENCES BETWEEN ORIGINALITY RESPONSES FOR SEX

Code	Males	Females	Total	x <sup>2</sup>	Responses
11030	14(25.5)	35(23.5 )	49	10.813	No Doing Dishes
11033	11(19.8)	27(18.2)	3.8	. 8.166	No Need to Cook
11036	2(8.8)	15(8.2)	17	9.350	Save Going to the Store
11207	1(6.2)	11(5.8)	12	7.37	Loss of Jobs
11302	56(68.6)	76(63.4)	132	4.818	No Food Markets
11409	23(17.2)	10(15.8)	33	4.084	Save Time
11411	2(6.2)	10(5.8)	12	4.568	Could Do More Things
11501	58(71.8)	80(66.2)	138	5.529	People Have More Money
11701	17(23.9)	29(22.1 )	46	4.146	No More Dishes
11706	70(86.8)	97(80.2)	167	6.770	No Stores
11708	6(13.0)	19(12.0)	25	7.852	No Cabinets
11031	18(13.00)	7(12.00)	25	4.006	No Meals
20504	40(32.2)	22(29.8)	62	3.931	No Specific Animals
20505	11(18.2)	24(16.8)	35	5.934	Be Very Hot
20512	90(109.2)	120(100.8)	210	7.032	Plants Would Die
20517	9(15.6)	21(14.4)	30	5.817	No Rain in West
20522	13(20.8)	27(19.2)	40	6.093	Die From Lack of Water
20523	2(6.2)	10(5.8)	12	4.568	No Schools There
20603	9(15.1)	20(13.9 )	29	5.141	Couldn't Stay Clean
20606	4(10.9)	17(10.1)	21	9.081	No Swimming
20507	19(13.00)	6(12.00)	25	5.679	No Towns in West
30705	41(56.16)	67(51.84)	108	8.525	People Fall and Get Hurt
30706	5(12.4%)	19(11.52)	24	9.340	Bump Into Each Other
30005	77(63.44)	45(58.56)	122	6.038	Everyone Crawl
31114	3(7.28)	11( 6.72)	14	4.088	People Go Crazy
31306	33(23.40)	12(21.60)	45	8.205	No Sports
31307	7(11.96)	16(11.04)	23	4.285	More Sitting Down

df=1 P .05 = 3.841

P .01 2 6.635

TABLE 21. SIGNIFICANT DIFFERENCES BETWEEN ORIGINALITY RESPONSES BY IQ LEVEL.

Code	୮ର୍ ₁ −90	IQ 91-119	1Q 120+	Total	x <sup>2</sup>	Responses
1.302	11(19.68)	80(79.95)	32(23.37)	123	7.015	No Food Markets
11501	10(19.68)	82(79.95)	31(23.37)	123	7.304	People Have More Money
11908	22(12.48)	50(50.70)	6(14.82)	78	12.520	No Specific Foods
1,1033	3(5.28)	16(21.45)	14(6.27)	33	10.321	No Need to Cook
16. F.	2(6.72)	25(27.30)	15(7.98)	42	8.170	No Restaurants
11706	9(24.64)	102(100.10)	43(29.26)	154	16.415	No Stoves
11917	3(1.76)	15(7.13)	1(2.09)	19	8.033	No Farm Animals
20502	16(29.60)	128(12025)	41(35.15)	185	7.721	Animals Would Die
2050)	11(7.36)	34(29.90)	1(8.74)	46	7.899	People Would Move
20510	13( 5.44)	18(22.10)	3(6.46)	34	11.279	No Houses in West
20805	3(16.48)	50(66.95)	50(19.57)	103	62.633	Overpopulated in East
30705	17(15.36)	52(62.40)	27(18.24)	96	6.115	People Fall and Get Hur
30514	2(5.76)	21(23.40)	13(6.84)	<b>3</b> 6	6.774	No Acrobats
30805	2(10.72)	43(43.55)	22(12.73)	67	13.850	Couldn't Ride Bikes
31.206	1(3.84)	23(15.60)	10(4.56)	34	10.287	More Wheel Chairs
+1104	23(34.24)	156(13910)	35(40.66)	214	6.530	No Books
10901	2(8.32)	29(33.80)	21( 9.88)	52	16.168	More Radios

df=2 P .05 \( \frac{1}{2} \) 5.991

P .01 = 9.210

SIGNIFICANT DIFFERENCES BETTEN ORIGINALITY RESPONSES BY SE STATUS LEVELS TABLE 22.

ERIC Parallest Product by Esc

	Responses	22.465 Overpopulated in East	Die From Lack of Water	11.807 More Radios
	× 2	22.465	11.144	11.807
	Total	116	04	55
	Level 7 Total	4(10,44)	3( 3.60)	3(4.95)
	Level 6	18(13.92) 16(15.08) 32(33.64) 20(30.16) 4(10.44)	5(11.60) 13(10.40) 3(3.60)	5(6.60) 10(7.15) 14(15.95) 10(14.30) 3(4.95)
	Level 5 Level	32(33.64)		14(15.95)
	Level 4	16(15.08)	4(4.80) 11(5.20)	10( 7.15)
Apparent of the control of the contr	Level 3	18(13.92)	4( 4.80)	5( 6.60)
Taylor and Str. 1 M. St. 1 St.	Levels 182	26(12.76)	4(4.40)	13(6.05)
Majorana de samento e manas de samento e manas de samento de samen	epoo	20805	20522	40901

df=6 P .05 12.592 P .01 16.812 response and, therefore, the very reason no relationships could be discerned in the unique responses was because they were unique and essentially unrelated to sex or I.Q.

#### Reliability

Internal consistency. Internal consistency was estimated by examining the intercorrelation of items and correlation with total test score. This data is presented in Tables 23 and 24. The reader should be cautioned again about the skewed distributions for the Originality test when interpreting this data.

The data in Table 23 was derived from a random sample of individual's post-test scores (N=124). It will be observed that the correlations of items with like items is generally higher than correlations of unlike items. One exception are the Alternate Uses test items which correlate with each other at .575 and with two items of the Consequences test at .659 and .410. One explanation of this might be considered an indication of the validity of the items. Since flexibility (measured by the Alternate Uses test) is defined as the number of sets of responses and is related to fluency (measured by the Consequences test), this correlation could be expected theoretically. As one is more fluent with ideas the likelihood of more sets of ideas increases. In fact, in some types of tests (e.g. Guilford's Brick Test) both factors are scored from the same test.

In like manner the sensitivity test items (Seeing Problems Test) correlated at a somewhat higher than expected level with the Consequences Test items (fluency). Here again the relationship seems to support the item validity in that sensitivity to problems is considered a prerequisite to ideational fluency. The very high correlation of items 9 and 11 (.799) and 10 to 12 (.888) are due to the fact that these are the same items scored for two different factors (fluency and originality-remote). Such high correlations would suggest contamination of the two scoring procedures. It is also evidence of the lack of independence of the two scores since both obvious and remote responses yield a fluency score and the remote responses alone yield an originality score. This procedure is different from Guilford's in which only the obvious responses yielded a fluency score. However, it was the rationale of this investigation that the remote as well obvious scores should be considered an indication of ideational fluency.

Part-Total Relationships. Turning to Table 24 one can find the inter-correlations of sub-tests and the correlations of sub-tests with total scores for both pre and post testing. It will be noted that the low positive correlations are similar to expectations and those obtained by Guilford in numerous studies.

Test-Retest Reliability. Also, from Table 24, it will be observed that the test-retest reliability is within acceptable limits ranging from .314 for originality-remote to .755 for total.

Split-half Reliability. The item intercorrelations (Table 23) were used to compute Spearman-Brown split-half reliability coefficients. These are presented in Table 25. Reliabilities ranged from .326 for the originality-



Halves of Redefinition test (alternate items) (redefinition)

Items (2 each) of Consequence test (fluency) Items (2 each) of Consequence test (Orig. -R)

Items of Seeing Problems (sensitivity)

Items of Alternate Uses (flexibility) Items of Plot-Titles (Orig. -C)

3,4

Key\*

3,7

INTERCORRELATIONS OF TEST ITEMS FOR A RANDOM SAMPLE OF POST-TESTS (N=124) TABLE 23.

ERIC Founded by ERIC

Items* 1	8	8	4	5	9	7	₩	6	10	11	12
1	097•	.157	.350	. 272	920•	.104	.112	.117	•084	.037	.065
8		•139	•210	680°	.176	.023	•050	•062	°,095	•042	.923
3			.575	•403	•210	.370	.373	659•	•432	•456	.301
7				•301	•198	.228	\$200	•410	.282	.198	.158
5					.195	.273	.203	.392	.264	.119	.169
9						.122	.212	.176	.122	.201	.116
7							.593	.437	417	.371	.343
₩						,		.482	.422	977.	.376
6									.581	664.	.430
10	•		÷							•478	888
							•				•433
12											

TABLE 24. INTERCORRELATION OF ALL MEASURES (N = 778).

ERIC Pruli fost Provided by ERIC

Items 1	2	8	4	5	9	2	∞	6	10	11	12	13	14	15	16	15.	18
] I.Ç	.338	.280	112	404.	.493	.289	.339	.210	. 398	.535	.443	.530	. 381	904.	414	.489	.611
2 Socio.		.168	.041	•169	.199	.095	.128	.073	.206	.222	.152	.303	991.	.168	.208	.226	.288
\$ \$10m **			290.	.173	.204	961.	.111	.198	.179	.241	.202	.242	.213	.145	.240	.261	.286
Act.				290.	660.	060.	.180	080	.128	.164	.109	.126	440.	.230	.156	.181	.211
5 Redef.(Pre)					.399	642.	.211	.181	.271	.522	· 564	.356	.247	.254	.281	.315	.445
6 Flex. (Pre)	,					.399	644.	.269	.456	.761	.425	.675	.407	.410	454.	497	.652
origC (Pre)							.184	.251	.226	.439	.257	.281	.492	.1.62	.283	.254	.351
8 Sersi. (Pre)			•					.259	964.	.776	.214	.410	.200	.558	.347	644.	.541
9 CrigR (Pre)			•						.551	.520	.201	.265	.226	.254	.314	.304	.352
10 Flu. (Pre)										.778	.306.	984.	.275	474.	.427	<b>409</b>	.615
11 Total (Pre)		•									454.	.638	404.	.579	.517	.635	.755
12 Redef. (Post)											, ·	644.	.331	.279	.292	.348	.576
13 Flex, (Post)											÷		.398	.487	.509	.586	<b>.</b> 804
14 OrigC (Post)					,			•	,					.257	.340	.341	.526
15 Sensi.(Post)									٠.						.395	.572	.767
16 OrigR (Post)											••	•.	•			.663	902.
17 Flu. (Post)				•													.842
18 Total (Post)		•				•	1	•				•					

# N = 566

For 500 df two-tailed lest P .05 = .088 P .01 = .115 clever score to .744 for the sensitivity score. Total test-retest reliability was .734. As it was suspected that the high correlations of items 9 and 11 and 10 and 12 (see Table 23) were creating a particularly high split-half correlation for the total battery, this was recomputed omitting these items. When 9 and 10 were omitted the  $r_{\rm tt}$  was .728. When 11 and 12 were omitted  $r_{\rm tt}$  was .747. Both of these coefficients are quite similar to that obtained when these items were retained.

Inter-scorer Agreement. Since the tests were scored subjectively by trained persons using detailed guidelines, the extent of the inter-scorer agreement is also a relevant source of reliability data. Table 26 reports coefficients of agreement between scorers for each test for a random sample of three classrooms. It will be noted that correlations ranged from .67 to .99, the lowest being the plot-titles test requiring a judgment of the cleverness of titles. The Gestalt transformation test (redefinition) was scored objectively and does not appear in this table.

#### Concurrent Validity

Concurrent validity was estimated by correlating items with measures of Peer Nomination and an Interest and Activity Inventory.

It will be noted from examination of Tables 24 and 27 that generally low but positively and statistically significant coefficients were obtained when creativity measures were correlated with Peer Nomination and Interest Activity scores. Such a degree of correlation would indicate some validity for the creativity measures. However, the degree of validity and reliability held by the criterion measures themselves is of great importance (Guilford 1965 p. 488). Unfortunately, this data for the criterion measures was not available and a correction for attenuation not possible. However, it is reasonable to assume from the literature (Taylor, 1964) that reliability and validity of these measures is low and that estimates of creativity test 'validity obtained would only be higher should the reliability and validity be raised. Furthermore, these low criterion correlations can be tolerated when the intercorrelations are low and there are a number of sub-tests in the battery (Guilford, 1965, p. 408).

Little difference between items was noted in their relationship to the criterion variables. Furthermore it would appear that I.Q. and the criterion variables were not closely related with correlations of .280 and .112 for I.Q. correlated with Peer Nomination and Activity Inventory. However, the total test and the items appear to correlate more with the I.Q. scores than with the criterion variables. This may be due to the greater reliability of the I.Q. test. Also as Wallach and Kogan have indicated, the fact that it is a test situation may cause correlations of I.Q. and creativity to be higher than that obtained in a more play-like situation (1965, p. 292).

A random sample of 107 cases was sub-divided by levels of I.Q., Sex, and Socio-economic status and the correlations of total battery score with the criterion variables examined (Table 28). Although the N in some of these groups is very low the variation in correlation is of interest. For example, it will be noted that at the higher socio-economic status levels the correlation of creativity to I.Q. increases. This is exactly what



TABLE 25. SPEARMAN-BROWN SPLIT-HAIF RELIABILITY COEFFICIENTS

COMPUTED FROM A SAMPLE OF POST-TESTS (N = 124).

Test	r
Total	•734
Redefinition	.630
Flexibility	•730
Originality-C	•326
Sensi ti.vi.ty	.744
Fluency	•734
Originality-R	. 464

TABLE 26. COEFFICIENTS OF AGREEMENT BETWEEN SCORERS COMPUTED FOR A PANDOM SAMPLE OF THREE CLASSROOMS FOR EACH TEST.

Test .	Pange of	coefficients	N
Problems Test (Sensitivity)	.97	to .99	27 to 32
Alternate Usės (Flexibility)	.94	to .98	24 to 27
Consequences (Fluency) (OriginalityRemote)		to .99 to .99	15 to 36
Plot Titles (OriginalityClever	.67	to .91	11 to 37

TABLE 27. INTERCORRELATIONS OF A SAMPLE OF 107 CASES ITEM SCORES.

		Total Test	Acti vi ty Inventory	Nomination	IQ
1.	Redef.	.421	.144	.21.1	.471
2	Redef.	.356	.098	.072	.278
3	Flex.	.751	.171	.277	.582
4	Flex.	.600	.136	•198	.502
5	Orig. C	•563	.1.97	•311	. 368
6	Orig. C	.315	.260	<b>. 0</b> 88	.174
7	Sensi.	.694	• 389	•370	• 355
8	Sensi.	•654	.319	.258	.209
Ġ	Flu.	•794	.123	•328	.453
10	Flu.	.696	.273	.165	• 339
1.1	Orig. R	•576	.066	.238	. 331
35	Orig. R	.515	.287	.183	.255
13	Total		.332	• 345	.612
14	Act. Inver.			.262	.050
15	Nom.				.282

For 100 df two-tailed test.

P ... 05 = ... 195

P .01 = .254

TABLE 28. COPPELATIONS OF TOTAL CREATIVITY (POST-TEST), PLER NOMI-MATION, INTEREST INVENTORY AND 12 FOR VARIOUS GROUPINGS OF SUBJECTS.

Grouning	Act.	Nom.	IĄ	И.
Total	.332**	• 345**	.612**	107
12 90-	.237	.331	174	12
מורשום אָב	.407**	.288*	•439**	72
IQ 120+	.238	.242	• 04 <sup>1</sup> 1	23
Pemales	.2°0	.373**	· 596 * *	50
Yales	.367**	.421**	.612**	57
SF Status 142	.642*	. 379	.744**	12
SF Status 3	.053	.496	.820**	14
IR Status 4	.379	.388	. 327	11
Cristanus 5	.476	.287	.496**	27
15 6	.156	.323	•55] **	26
W Matur 7	.591.*	.561*	.521	13

25 25

might be expected since these students would more likely have the necessary background to perform well on both measures. The relationship of creativity to criterion measures, Peer Nomination and Activity Inventory is stronger for males than for females. The Activity Inventory also appears to be a stronger predictor of creativity for the extremes of socio-economic status than for levels between.

## Construct Validity

Construct validity was estimated by factor analyzing the items to determine if the obtained factors were congruent with factors obtained by Guilford with other samples and in his previous sixth grade sample (Merrifield, et. al., 1963, 1960; Guilford, et. al., 1952, 1954, 1956; Hoepfner and Guilford, 1965).

Factor-Analysis Procedures. Since many of the score distributions were positively skewed and some were truncated, following Merrifield, Guilford and Gershen (1963), the distributions were dichotomized at the medians and a phi coefficient was computed to form a correlation matrix to be factor analyzed. This matrix is shown in Table 29.

In accordance with the BMD 03M program, using squared multiple correlations as estimates of communalities, a principal-components factor solution was effected in which all factors having eigenvalues greater than zero were extracted. Table 30 presents the principal-factor matrix. It will be noted that eight factors were extracted accounting for 100.43 per cent of the total communality. The first five factors accounted for 97.39 per cent of the communality.

Seven factors were included in an orthogonal rotation of the factor matrix. This rotated factor matrix is presented in Table 31. It will be observed that two factors had no significant loadings (commonly considered .30 or above) and were referred to as residual factors. Five factors were left to be interpreted.

Factor interpretation. The significant factors which were interpreted are presented in Table 32. In spite of the limitations of this factor analysis, three of the hypothesized factors appeared to be supported thus providing construct validity for these tests. A fourth factor was implied.

Clearly emerging was redefinition or Guilford's convergent production of semantic transformations (NMT). The split-halves of the Gestalt Redefinition test loaded on this factor .54 and .45. Also loading on this factor was I.Q. at .41. Since this factor, unlike the others, is concerned with convergent production, the relationship to I.Q. is logical.

Another clear factor was DMC, divergent production of semantic classes, or flexibility. The two Alternate Uses tests loaded on this factor at .45 and .51. Also loading on this factor was the Problems Test, Part 1 which purports to measure sensitivity to problems. This was a secondary loading for this variable. It will also be noted that Alternate Uses I had a secondary loading on EMI, sensitivity to problems. The relationship between sensitivity and flexibility is not entirely unexpected. A similar finding was obtained in Guilford's junior high school group (1961). Since sensitivity

56

TABLE 29. INTERCORPELATIONS OF TEST ITEMS FOR A RANDOM SAMPLE

OF POST-TESTS (N=107) USING PHI COEFFICIENTS

Items* 1	2	2	4	5	9	7	တ	6	10	1.1	12	13	14	15	16
	22.0			- 70				ALTERNATION OF THE PARTY OF THE PARTY.			***************************************			\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	
-1	ÝIĆ.	٠ <u>.</u> ا	.251	.062	•010	.027	.093	,151	.034	.173	.020	.277	690.	.142	. 326
٥,		.121	960•	.023	.058	.028	.088	.029	.112	.028	920.	150	103	.039	77.5
w			.376	351.	*030	.348	. 324	.373	.264	,224	.173	472	.181	77	270
4				.111	.073	.264	.148	.225	.267	.164	.185	450	.014	.003	.375
<b>K</b>					•054	.135	.059	.143	640.	.056	•019	.158	640.	.108	.119
9						. 074.	.030	.028	,024	040.	.011	.091	.034	600.	.051
2							604.	.365	.236	.402	.280	.551	.177	.207	.262
$\infty$								.367	:245	.290	.284	.472	.223	.181	.187
6									.405	929.	.315	.542	.073	.339	.340
10										044.	629•	.539	.090	920.	.336
T											.418	.468	.037	.182	.280
12									,			.429	.045	420.	.329
Ç													.121	.147	.459
t t							•	••						.185	.102
CT			•						•			,			.174
10			•												

(2 es	ly Total Post-test	14 Activity Inventory 15 Peer Momination	
1,2 Halves of Redef. test (alternate items)-(redef.) 3,4 Items of Alternate Uses Test (flexibility)	f Plot-titles (OrigC	O Items (2	Fluency

TARIE 30. PETECTPAL-FACTOR SOLUTION FOR 15 VARIABLES\*

	Variable	<b>-</b>	II	111	ΛT	Λ	VI	VII	VIII	2 <sup>1</sup>
<b></b>	Gestalt Pedefinition l	.238	60 <sup>th</sup> .	212	21.4	086	038	019	015	,324
~	Gestalt Redefinition 2	.169	.291	237	080	189	099	.015	840.	.222
m	Alternate Uses 1	.51.6	.242	.041	.179	.133	.024	092	·045	.386
4	Alternate Uses 2	424.	.212	241	.088	.289	004	012	016	.375
5	Plot Titles 1	.172	.158	020.	.052	990.	.154	.078	.037	260.
9	Flot Titles 2	.071	. 066	014	040.	.035	037	.170	.043	.043
2	Seeing Problems ]	.553	.050	.213	.211	.063	9.00-	.065	050	414
$\infty$	Seeing Problems 2	864.	.058	.183	.200	125	115	640	006	.357
6)	Consequences Total 1	.721	052	. 266	262	.075	.027	041	.032	.671
10	Consequences Total 2	639	346	298	.059	065	.055	021	640.	<b>,</b> 624
11	Consequences-Remote 1	.665	250	.181	240	.050	760	440.	600.	.610
12	Consequences-Remote 2	.591	392	247	660°	141	.041	.013	036	.596
13	Activity Inventory	194	.200	.133	.191	225	.039	.015	.023	.185
14	Peer Nomination	.298	.180	.273	101	166	.131	000	-,036	.251
٦5	I.Q.	. 542	.207	246	060*-	.007	.050	.038	059	.410
	Tota]		ļ	İ	İ		-			5.565
Cor	Contribution of factor	3.262	248.	·654	.377	.281	.092	.057	021	5.591
Per	Percent of total h	58.61	15.22	11.75	6.77	5.04	1.65	1.02	.37 1	100.43

\*Sauared multiple correlations were used as estimates of communalities.

TAPLE 31. POTATED FACTOR MATRIX\*

Gestalt Redefinition 1        029         .541         .082         .036         .124         .077         .028         .324           Gestalt Redefinition 2         .051         .452        034         .087         .026         .327         .222           Alternate Usrs 1         .125         .136         .189         .302         .456         .115         .057         .328           Alternate Usrs 2         .179         .225         .070        001         .511         .074         .142         .375           Plot Titles 3         .179         .225         .070         .001         .511         .074         .142         .375           Flot Titles 3         .001         .035         .064         .114         .140         .224         .092         .093           Flot Titles 3         .007         .036         .027         .038         .027         .142         .375           Seeing Problems 1         .187         .040         .278         .282         .301         .027         .195         .414           Seeing Problems 2         .195         .044         .256         .458         .185         .049         .059         .414 <t< th=""><th>Variable</th><th>ii</th><th>II</th><th>111</th><th>J V</th><th>Λ</th><th>ΙΛ</th><th>IIA.</th><th>h 2</th></t<>	Variable	ii	II	111	J V	Λ	ΙΛ	IIA.	h 2
Alternate Uses         .091         .452        054         .097         .028        027         .057           Alternate Uses         .125         .136         .189         .302         .456         .115         .057           Alternate Uses         .125         .136         .189         .302         .456         .115         .056           Alternate Uses         .179         .225         .070         .064         .114         .140         .224         .056           Plot Titles         .007         .035         .064         .114         .140         .224         .092           Fiot Titles         .007         .036         .003         .027         .038         .023         .140           Seeing Problems         .187         .044         .256         .458         .185         .049         .095           Seeing Problems         .187         .024         .256         .458         .185         .049         .059           Consequences Total         .246         .089         .714         .166         .072         .109         .080           Consequences Pemote         .737         .027         .181         .106         .022         .022 <td>Gestalt Redefinition ]</td> <td>028</td> <td>.541</td> <td>.082</td> <td>.036</td> <td>,124</td> <td>.077</td> <td>820.</td> <td>ηC2</td>	Gestalt Redefinition ]	028	.541	.082	.036	,124	.077	820.	ηC2
Alternate Uses 1 .125 .136 .189 .302 .456 .115 .056 Alternate Usea 2 .179 .225 .070001 .513 .074 .142 Plot Titles 1 .010 .035 .064 .114 .140 .224 .092 Flot Titles 2 .007 .036 .009 .027 .038 .023 .196 Seeing Problems 1 .187040 .317 .382 .301 .027 .195 Seeing Problems 2 .195 .044 .256 .458 .185 .049 .059 Cussequences Total 1 .246 .089 .714 .166 .202 .150 .000 Consequences Total 2 .737 .082 .204 .052 .171 .001 .010 Consequences-Pemote 1 .368 .011 .672 .077 .101008 .080 Consequences-Femote 2 .737 .027 .181 .106 .081 .022 .026 Activity Inventory .013 .094 .003 .406 .015 .094 .042 Peer Nomination .033 .124 .300 .298029 .231 .028 Li.9.	Redefinition	.051	.452	034	260.	.028	027	250.	550
Alterate Usia 2  Plot Titles 1 010 .035 .064 .114 .140 .224 .092  Flot Titles 2  .007 .036 .009 .027 .038 .023 .196  Seeing Problems 1  .187040 .317 .382 .301 .027 .195  Seeing Problems 2  .195 .044 .256 .458 .185049 .059  Consequences Total 1  .246 .089 .714 .166 .202 .150 .000  Consequences Total 2  .737 .082 .204 .052 .171 .001 .010  Consequences-Perote 1  .368 .011 .672 .077 .101008 .080  Consequences-Perote 2  .737 .027 .181 .106 .081022 .026  Activity Inventory .013 .094 .003 .406 .015 .094  Peer Nomination .033 .124 .300 .298029 .231028  1.9.	Uses	.125	.136	.189	.302	954.	.115	.056	78%
Titles   1	USEB	.179	.225	.070	001	.513	.074	241.	375
Flot Titles 2  Seeing Problems 1  Seeing Problems 2  Consequences Total 1  Seeing Problems 2  Consequences Total 2  Consequences Total 2  Consequences Total 2  Sold	Titles	010	.035	490.	114	.140	. 224	260	777
Seeing Problems 1       .187      640       .317       .382       .301       .027       .195         Seeing Problems 2       .195       .644       .256       .458       .185      049       .059         Consequences Total 1       .246       .089       .714       .166       .202       .150       .000         Consequences Total 2       .737       .082       .204       .052       .171       .001       .010         Consequences-Pemote 1       .368       .011       .672       .077       .101      008       .080         Consequences-Pemote 2       .737       .027       .181       .106       .081      022       .026         Activity Inventory       .013       .094       .003       .406       .015       .094       .042         Peer Nomination      033       .124       .300       .298      029       .271      028         I	Titles	.007	960.	600.	.027	.038	.023	961.	240
Seeing Problems 2       .195       .C44       .256       .458       .185      049       .059         Cursequences Total 1       .246       .089       .714       .166       .202       .150       .000         Consequences Total 2       .737       .082       .204       .052       .171       .001       .010         Consequences-Perote 1       .368       .011       .672       .077       .101      028       .080         Consequences-Perote 2       .737       .027       .181       .106       .081      022       .026         Activity Inventory       .013       .094       .003       .406       .015       .094       .004         Peer Nomination      033       .124       .300       .298      029       .231      028         IQ.	Seeing Problems 1	.187	•	.317	.382	. 301	.027	. 195	4.14
Consequences Total 1       .246       .089       .714       .166       .202       .150       .000         Consequences Total 2       .737       .082       .204       .052       .171       .001       .010         Consequences-Pemote 1       .368       .011       .672       .077       .101      008       .080         Consequences-Pemote 2       .737       .027       .181       .106       .081      022       .026         Activity Inventory       .013       .094       .003       .406       .015       .094       .009       .298      029       .231      028         Peer Nomination      033       .124       .300       .298      029       .231      028         IQ.       .293       .412       .192       .076       .276       .152       .110	Problems	.195	, C44	.256	.458	.185	640	050	357
Consequences Total 2       .737       .082       .704       .052       .171       .001       .010         Consequences-Pemote 1       .368       .011       .672       .077       .101      008       .080         Consequences-Pemote 2       .737       .027       .181       .106       .081      022       .026         Activity Inventory       .013       .094       .003       .406       .015       .094       .042         Peer Nomination      033       .124       .300       .298      029       .231      028         I. Q.       .042       .152       .110		942.	.089	.714	.166	.202	,150	000	.671
Consequences-Pemote 1       .368       .011       .672       .077       .101      008       .080         Consequences-Pemote 2       .737       .027       .181       .106       .081      022       .026         Activity Inventory       .013       .094       .003       .406       .015       .094       .004         Peer Nomination      033       .124       .300       .298      029       .231      028         I.Q.       .293       .412       .192       .076       .276       .152       .110	Consequences Total	626.	.082	504	.052	.171	.001	010	624
Consequences-Femote 2 .737 .027 .181 .106 .081022 .026  Activity Inventory .013 .094 .003 .406 .015 .094 .042  Peer Nomination033 .124 .300 .298029 .231028  I.Q293 .412 .192 .076 .276 .152 .110	Consequences-Pemote	.368	.011	.672	220.	.101	-,008	080	019
Activity Inventory .013 .094 .005 .406 .015 .094 .042  Peer Nomination033 .124 .300 .298029 .231028  I.Q293 .412 .192 .076 .276 .152 .110	Consequences-Pemote	.737	.027	.181	.106	.081	022	920.	365.
Peer Nomination033 .124 .300 .298029 .231028 I.Q.		.01.3	<b>ψ60</b>	.003	904.	.015	1/60.	24/0	1,055
I.Q. 152 .412 .192 .076 .276 .152 .110		033	.124	.300	.298	029	.231	028	.251
		.293	.412	.192	920.	. 922.	.152	.110	410

\*Squared multiple correlations were used as estimates of communalities.

TABLE 32. FACTOR INTERPRETATION\*

	Variable	DMT-DMU I	NMT	DMT-DMU II	EMI	DMC	
]	Gestalt Redefinition 1		.541				
2	Gestalt Redefinition 2		.452				
3	Alternate Uses 1	,			. 302	،456	
4	Alternate Uses 2				-	.511	
5	Plot Titles 1		-				
6	Plot Titles 2						
?	Seeing Problems 1	. •		.317	. 382	.301	
9	Seeing Problems 2			• .	• 458		
9	Consequences Total 1		•	.714			
10	Consequences Total 2	•737					
11	Consequences-Remote 1	. 368		.672			
12	Consequences-Remote 2	•737					
13	Activity Inventory				•406		
] 4	Peer Nomination			.300	(.298)		
15	I.Q.	(.293)	.412	•	, - ,		

<sup>\*</sup>All variables with loadings of .30 or above were considered significant for interpretation purposes.

is considered a basic attribute to the other creative aspects this is also a logical relationship (Guilford, 1957). One would need sensitivity to a variety of possibilities in order to be flexible rather than having a mind set.

The factor, EMI, evaluation of semantic implications, or sensitivity, was obtained with both of the Problems Tests loading at .38 and .45. One Problems test (Problems 1) had secondary loadings on DMT-DMU II (.31) and DMC (.30). It will also be noted in the preceding discussion that Alternate Uses 1 had a secondary loading of .30 on EMI. The Activity Inventory had a loading of .40 on EMI which also appears to be a logical relationship since the more sensitive person would be more likely to have a variety of interests and thus have a higher activity score.

Two factors combining DMT and DMU were obtained. It appears obvious that the high correlation between the fluency and originality scoring procedures resulted in a failure of the scores to separate as different factors. Guilford's procedure was to score Fluency as the total number of obvious responses and Originality-remote as the number of remote responses. In this study Fluency was the number of both obvious and remote responses, thus resulting in a lack of independence for the two scores.\* Some indication of validity is evident, however, in that the two items hypothesized as measuring Originality-remote (DMT, divergent production of semantic transformations) load together on DMT-DMU I at .36 and .73. It will also be noted that Peer Nomination (a measure of originality of ideas) loads at .30 on DMT-DMU II.

The Plot Titles test items do not load significantly on any factors due to their low communalities, .09 and .04.

It would appear reasonable to conclude that a satisfactory degree of construct validity exists for the revised tests of Redefinition (Gestalt transformation), Sensitivity (Seeing Problems), and Flexibility (Alternate Uses).

#### Item Analysis

Gestalt Redefinition Test. Reliabilities of this test are adequate. Split-half r = .63 and test-retest r = .56. Since the test is objectively scored no inter-scorer correlation was computed.

The Gestalt Redefinition Test was not as highly correlated with the total creativity battery score as other tests in the battery (r = .57). Its relationship to I.Q. was also relatively low (.443). It does not appear to overlap the other items in the battery. Construct validity was supported in the factor analysis. It would appear, as indicated by Guilford

<sup>\*</sup> Although the reasons for the DMU-DMT combination appears to be the lack of independence in the scoring procedure, it is interesting to note that Guilford (1967 p. 453) indicates that summing both remote and obvious scores would give a measure of both DMU and DMT with DMU dominant "... because it has been the writer's experience that the variance of scores for obvious consequences is about double that for remote consequences".

(1957) to measure a convergent aspect of the intellect as compared with the other items which appear to measure divergent aspects.

It will be observed that the odd items of the test contribute most to the relationship to Peer Nomination and Activity Inventory measures, as well as to I.Q. Furthermore, there is considerable difference between the communalities of the alternate items which may be considered an estimate of their reliabilities (.32 and .22). A reexamination of the wording of the items and their difficulty is suggested.

Alternate Uses Test. This test has a very respectable split-half reliability (.73) as is its test-retest reliability (.67). There is also scorer agreement (.94 to .98).

The test contributes substantially to the total battery score with r = .80. This test also has the highest correlation with I.Q. (r = .53). Construct validity was supported by the factor analysis.

The two items making up Alternate Uses 1 and 2 appear to be comparable in terms of validity, both correlating comparably with total battery score, and with the criterion variables. It will be noted, however, that Alternate Uses 1 had a secondary loading of .30 on the EMI, sensitivity factor, indicating a certain degree of sensitivity contributing to a score of this item not evident on the other item. Although not appearing in the factor analysis it was observed (in Table 23) that the Alternate Uses 1 item had a higher correlation with Consequences 1 (Fluency) than with its mate. Otherwise there does not appear to be a serious overlap problem.

Plot Titles Test. This test had the lowest reliability of any test in the battery (split-half = .32 and test-retest = .49). Agreement between scorers was also lower (.67 to .91). An obvious needed correction would be a more detailed scoring guide to increase objectivity of scorer judgment of the clever responses.

Correlations with criterion variables were low for this test. Construct validity was not established by the factor analysis.

It would appear that Plot Titles 1 was more highly correlated with total battery, Peer Nomination and I.Q. than Plot Titles 2. However, two had a higher correlation to Activity Inventory. Plot Titles 1 had a higher correlation with Consequences 1 (Fluency) than to any other subtest. One might conclude, therefore, that the two items were not comparable with one being either easier or more easily scored than two.

Seeing Problems Test. This test had high reliabilities of .74 for split-half and .58 for test-retest. Scorer agreement was very high (.97-.99).

The test contributes substantially to the battery score (.76) and also has significant positive correlations with Activity Inventory and Peer Nomination measures. Correlation with I.Q. is .40, about the same as with the other tests. Construct validity was supported in the factor analysis.

Both Seeing Problems 1 and 2 seem to be equally valid, correlating

similarly with total battery and Activity Inventory and Peer Nomination. When examining relationships to other tests (Table 23) it is observed that these items correlate higher with the Consequences Tests than with the others in the battery. Although not borne out by the current factor analysis, the relationship of sensitivity to fluency and originality has been observed in other studies of those tests. Guilford points out that sensitivity to problems, while not a divergent aspect of the intellect, is a necessary pre-requisite to divergent production (Guilford, 1957).

<u>Consequences - Fluency</u>. Relatively high reliability coefficients were obtained. Split-half reliability was .73 and test-retest was .60. Scorer agreement ranged from .94 to .99.

The fluency score made the highest contribution to the total battery score (r = .84). It was also positively and significantly correlated to Activity Inventory (.18) and Peer Nomination (.26). Relationship to I.Q. was .48. Construct validity was not clear since the scoring procedure did not allow independent scores for fluency and originality-remote (see preceding discussion).

There appear to be some differences between the two items when examining the correlations with the criterion variables and their contribution to total battery score. Consequences 1 (Fluency) also correlates higher with Alternate Uses 1 (.65) than it does with any other item other than itself scored for Originality-remote. A reexamination of these items would seem desirable.

Consequences (Originality-remote). Reliabilities for the Consequences tests were low. Split-half r = .46 and test-retest r = .31. Scorer agreement ranged from .86 to .99. Evidently the judgment involved in determining a remote as compared to obvious response was a factor in the lower reliabilities. This conclusion is supported when the alternate, frequency of response method, is compared (see the discussion of this procedure and the findings when compared).

Consequences 1 and 2 appear to make a comparable contribution to the total battery score (.57 and .51) and the combined score for Consequences (Originality-remote) correlates .70 with total battery score. Relationships with criterion variables are positive and significant (.15 with Activity Inventory and .24 with Peer Nomination). Correlation with I.Q. is .41. Construct validity was not clear due to the lack of independence of the Originality-remote score and the Fluency score. However, it will be noted that Consequences 1 scored for Originality-remote had a secondary loading of .36 on the same factor on which Consequences 2 (Originality-remote) loaded at .73.

There is a considerable variation in parts 1 and 2 and their relationship to Peer Nomination and Activity Inventory (Peer Nomination r=.06 and .28 and Activity Inventory r=.23 and .18). However, both items appear to be comparably related to the total battery score. Consequences 1 (Originality-remote) appears to share some variance with Alternate Uses 1 (.42) and Seeing Problems 2 (.44). However, no serious overlap is evident.

#### CHAPTER V

## SUMMARY, CONCLUSIONS AND IMPLICATIONS

#### Summary

A revised battery of Guilford's tests was administered to a group of approximately 900 sixth grade children in central Indiana in 1965-66 as part of a project jointly sponsored by Indiana University and the U.S. Office of Education.

The Problem. The purpose of the present study was to conduct a detailed analysis of the Indiana test data. It was believed that dissemination of the results of these tests would serve as a source of comparison by school personnel should they administer the same or similar tests. Furthermore it was believed that the analysis would also contribute to the basic store of knowledge regarding the "creative" aspects of the intellectual purported to be measured by these tests.

The objectives of the study were: 1) to establish norm data from the battery of creativity tests, 2) to obtain frequency of response scores for the originality sub-test to compare these scores with scorer judgment type "remote" scores initially obtained, 3) to perform an item analysis for each item in the battery of tests, 4) to analyze and report on the relationships of measured creativity, socio-economic status, I.Q. and sex, with validity estimates (criterion) obtained from a peer nomination and interests and activity inventory, 5) to analyze construct validity by conducting a factor analysis of the test data.

Procedures. The objectives of the study were accomplished in two phases: those dealing with the further analysis and development of the test battery; and analysis concerned with exploring relationships of creativity with other variables for the population tested.

Means, standard deviations, minimum and maximum scores were computed for the total population and for sub-divisions of sex, I.Q., socio-economic level and age. These were computed for both pre and post test data and were used to establish norms for this population. Furthermore, the t test was applied to detect significant mean differences between levels.

The originality test, initially scored using judgment of "remoteness" by trained persons was rescored on a frequency basis. Individuals' frequency scores were compared with originality scores in an effort to determine equivalency of the two procedures. Additionally, responses were compared to see if there were meaningful differences in frequency and type of response between levels of sex, I.Q., and socio-economic status. Comparison by frequency scores with remote judgment scores was made using correlation analysis. The chi square test was used to select significantly different frequencies of responses between levels.

Estimates of reliability of the tests were obtained by intercorrelation of items and by test-retest and by split-half coefficients for the total test and its sub-tests. A further index of reliability (objectivity) was obtained by examination of scorer agreement.

Two types of validity were examined. Concurrent validity was estimated by determining relationships of the test items, sub-test and total test scores with two independent measures of creativity. These independent measures were peer nomination and activity inventory scores. Construct validity was estimated by factor analyzing the test data to see if the items resulted in each of the factors that Guilford had previously identified.

The intercorrelation of items with sub-test and total test scores and correlation with the criterion measures of peer nomination and interest inventory scores was examined to indicate overlap of items, item validity and reliability.

#### Conclusions

The following general conclusions were drawn from the findings.

Norm data. It was concluded that the battery should be revised to provide a lower limit for the sub-tests and to result in less skewing of some of the sub-tests, especially Plot Titles (originality-clever) and Consequences (originality-remote).

It was concluded that with the exception of the Redefinition test the sub-tests in the battery appeared to favor females.

It was further concluded that there were significant differences on creativity test mean scores between levels of intelligence.

Differences between age levels were observed but it could not be concluded whether these differences were related to age or to intelligence since older children might have been retained in sixth grade.

It was concluded that the written test and content of all items was biased in favor of the upper socio-economic level student.

Frequency Scoring of the Consequences Test. Although it was not possible to make a definite conclusion there was considerable evidence to indicate the remote judgment method of scoring the Consequences Test for originality is not an accurate procedure. This general conclusion is based upon two subordinate conclusions. First, it would appear that the judgment of the remoteness of a response is a function of the scorer's experience with that particular response, rather than whether the response is in reality remote in a particular population of subjects. Secondly, the definitions of originality as infrequency of response and remoteness of response do not appear to be compatible. The remote judgment method, apart from being less objective, as noted above, appears to require abstract thinking and thus be strongly and positively related to I.Q. as compared to the frequency method which was not as strongly related to I.Q.



No conclusions were possible regarding the relationship of responses to levels of socio-economic status. Furthermore, no conclusions were possible relative to unique responses and sex, I.Q. and socio-economic status. There was some evidence to indicate that the less original (more frequent) responses, when boys and girls were compared, support Torrance's hypothesis that conformity is linked to sex roles.

Reliability. Acceptable internal consistency was obtained when intercorrelation of items and correlation with total test score was examined.

Test-retest and split-half reliability was found to be within acceptable limits.

Inter-scorer agreement was high in all cases.

Concurrent Validity. Concurrent validity was considered acceptable with generally low but positively and statistically significant coefficients obtained when creativity measures were correlated with Peer Nomination and Interest Activity scores.

It was also concluded that the creativity test items share considerable variance with I.Q. test scores.

No conclusive generalizations could be made regarding relationships of creativity test scores to criterion measures for levels of I.Q., sex and socio-economic status.

Construct Validity. Based upon a factor analysis of the items comprising the sub-tests of the battery it was concluded that a satisfactory degree of construct validity existed for the revised tests of Redefinition (Gestalt Transformation), Sensitivity (Seeing Problems), and Flexibility (Alternate Uses).

Item inalysis. It was concluded that the Gestalt Redefinition Test, the Alternate Uses Test, the Seeing Problems Test, and the Consequences Test scored for fluency were acceptable, reliable and valid measures of the aspects purported to be measured by these tests and should continue to be included in the battery.

The Plot Titles test needs extensive revision to increase its reliability, to equalize the difficulty of its items and to substantiate its validity.

The Consequences test scored for Originality-remote also needs further revision to increase reliability and to substantiate its validity. To was concluded that a different method of scoring the Consequences Test for Fluency in which both remote and obvious scores were totaled to obtain a fluency score disguised the true validity of the originality-remote score.



#### Implications

The implication of this study in regard to further use of these tests at this age level would appear to be that the test battery with the exception of the Plot Titles sub-test is a reliable and somewhat valid measure at the sixth grade level. However, distinctions should be made between the sexes and intelligence and socio-economic levels when interpreting scores. The existence, however, of a separate entity apart from intelligence which could be called "creativity" remains questionable and should not be implied from the findings and conclusions of this study.

There are a number of implications for further research which can be derived from this study. First, it would appear that the existence of a separate entity called "creativity" from that measured by standard intelligence tests has not been established in this study but clues are available which indicate further studies should be done to determine the effect of the test situation and the scoring procedures upon the obtained "creativity" scores. This implication was strongly suggested when the frequency and remote methods for scoring the Consequences Test for originality were compared.

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APPENDIX

APPENDIX A. Responses to the Consequences

Test and Their Frequency.

# RUN & - AUL CARDS

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CITCHENS COULD BE USED AS RECREATION ROOMS OR FOR A DIFFERENT ROOM
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       DIFFERENT SIZES OF CLOTHES OR SEGO DIET FOOD
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  NO EATING FOOD YOU DIDNT LIKE MORE FACTORIES BUILT ON FARM LANDS
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               FOOD COMMERCIALS
NEED TO WASH HANDS SO OFTEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       SHIPS NOT USED TO CARRY FOOD
                                                                                                                                                                            NEED TO BRUCH YOUR TEETH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    NO FOOD SPILLED ON CLOTHES
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                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                NO NEED FOR VITAMIN PILLS
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                WORLD OVERRUN BY ANIMALS
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        NO NEED TO HUNT OR FISH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      WEIGHT CONTROL PILLS NEED FOR SPICES
                                                                              USE FOR GARBAGE CANS
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   NEED TO HAVE A MENU
                     TO TAKE DUT
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                                                                                                                                                                                                                                      IORE ROOM FOR STORAGE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         EESS FAMILY ARGUMENTS
  COLLECTORS
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                PEPULATION EXPLOSION
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             COULD TRAVEL FURTHER
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    NO MORE HEALTH BOOKS
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   USE LESS ELECTRICITY
                                                                                                                                                                                            WOULDNT GET SICK
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                                                                                            GARBAGE DESPOSAL
GARBAGE TRUCKS
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                                                                                                                                                                                                                   MORE BATH ROOMS
                                                                                                                                     MORE CAVITIES MORE DENTISTS
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                    GARBAGE
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11018	020878	SAVE LAND	19
11019		HAVE NOTHING BUT DEPARTMENT STORES	1
		NO BEING LATE FOR SUPPER	3.
F1020			2
11021		BNDANGER THE ECONOMY	2
11022		NO NEED TO THANK GOD FOR FOOD	9
11023		NO ANIMALS ASSOCIATED WITH MANS FOOD	3 3 2
11024	002896	NO NEED FOR FERTILIZER	
11025	001897	NO NEED FOR APPLIANCE DEALERS	1
£1026		NO NEED FOR GROCERY SACKS OR FOOD CONTAINERS	13
11027		COULD GET TO SCHOOL ON TIME	3
		SAVE HARD WORK FOR MOM IN THE KITCHEN	16
11028			_
11029		WOULDNT HAVE TO KNOW TABLE MANNERS	1
11030		NO DOING DISHES	49
11031		NO MEALS	25
11032	001897	NO TOOTH BRUSH	1
11033	038860	NO NEED TO COOK	38
F1034		NO SETTING TABLES	2
11056		SAVE GOING TO THE STORE	17
		NO MORE TV DINNERS	1
E1037			ī
11039		NO MORE SCAREGROWS	
21050		NO MORE COUNTRY ,	1
11041	002896	MORE CITTES	2
11042	-001897	NO MORE FOOD SHIPMENTS	1
11043	001897	NO PICNICS	1
X1044		NO THANKSGIVING DINNERS	1
11055		NO CANNING	2
		NO ANIMALS WOULD BE BUTCHERED	14
11056			2
11101		NO GREASE	
11102		NO NEED FOR SOIL	12
11103		NO NEED FOR CAN OPENERS	1
11104	001897	NO NEED FOR WEIGHT SCALES	1
11105	001897	NO MORE BONES FOR DOGS	1
F1106		NO MORE JOLLEY GREEN GIANT	1
F1107		NO LUNCH HOUR OR COFFEE BREAK	19
11166		NO HALLOWEEN TRICK OR TREAT	6
		NS NEED TO WORRY ABOUT LACK OF FOOF	11
11209			6
11120		NO NEED FOR SUN	
11201		NO NEED FOR FARMS	47
11203		NO NEED FOR FARM EQUIPMENT	67
11204		NO MORE PRODUCE TRUCKS	7
11205	011887	FARMERS WOULDN'T HAVE TO WORK	11
F1207	U12886	LOSS OF JOBS	13
11206		ND COOKS	24
F1209		NO NEED FOR FARM HOUSES	2
		NO NEED FOR FARM HOUSES	9
11220			í
11812		NO USE FOR MILK COMPANIES	7
11283		NO PEOPLE TO OWN STORES	
11214		NO NEED FOR PEOPLE TO MAKE PLATES	Ţ
11215		NO NEED FOR MEAT PACKING PLANTS	3
11226	003895	NO NEED FOR PLANTATIONS	3
11227		NO LUNCH LADY	1
F1218		NO NEED FOR PEOPLE TO MAKE SILVERWARE	1
11229		NO HORE BUTCHERS	3
11220		NO NEED FOR FISHERMAN	2
			11
11531		NO NEED FOR NORKERS ON FARMS	1
E1212		NO MILKMEN	
11223		NO FARM DAY	Ī
11224		REOPLE IN FREEZING PLANT OUT OF WORK	1
F1225	001897	NO GARDENS -	1
F123A	002886	MORE PEOPLE WORKING IN FACTORIES	2



£1227	001897 NO NEED FOR HUNTERS	•
11228	001897 NO MORE RANCHES	
11229	007891 FARMERS WOULD GO OUT OF BUSINESS	•
11301	047651 NO RESTAURANTS	40
11302	132766 NO FOOD MARKETS	130
11303	001897 NO CHINA FACTORIES	
11304	002896 NO SNACK BARS	
11305	016882 CANNERIES ELIMINATED	16
11307	005893 NO MORE STORAGE	
11308	016682 NO CAFETERIAS	19
11309	003895 STORES NOT SO BIG	
11950	003895 NO PACKING COMPANIES	3
11321	003895 NO FRUIT OR VEGETABLE STANDS	3
11322	003895 NO BAKERIES	2
11323	011887 NO FOOD FACTORIES	11
11314 11401	001897 NO NEED FOR LUNCH ROOMS	]
	003895 MORE TIME FOR TV	3
11402 F1405	- 014884 GBULD STUDY LONGER	14
	OLIOUS COOLD FLAT MUNE	29
E1406 11407	050848 COULD DO MORE WORK WITHOUT STOPPING	50
11408	016882 MORE SLEEP	16
F1409	002896 BE ON THE GO ALL THE TIME	
11410	033865 SAVE TIME	34
1142/1	001897 MORE TIME WITH THE CHILDREN	1
11412	012886 COULD DO MORE THINGS	12
11413	001897 MORE READING	j
F1501	005893 HAVE MORE FUN	5
11501	#38760 PEOPLE HAVE MORE MONEY	138
11601	002896 COULD BUY MORE OF OTHER THINGS	2
11602	015863 NO STARVATION	15
11602	001897 NO MORE MALNUTRITION	1
11604	005893 NO STOMACH ACHES	5
F1605	007891 NO MORE DISEASES FROM FOOD AS FOOD POISONING	7
11606	004894 NO MORE UPSET STOMACHES	4
11603 11607	002896 YOU WOULDN'T GET SICK FROM EATING	2
11607	001897 NO WEIGHT PROBLEMS	1
£1701	002896 NO ONE WOULD VOMIT OR CHOKE	2
11702	046852 NG MORE DISHES	45
11702	066832 NO MORE KITCHENS	66
11704	005893 NO NORE DINING ROOMS	5
£1705	042856 NO MORE COOKING PANS	42
11706	010888 NO MORE NEED FOR NAPKINS	10
11707	167731 NO STOVES	167
11708	025873 NO DINING OR KITCHEN TABLES 025873 NO CABINETS	24
E1709	053645 NO NEED FOR SILVERWARE	25
t 1720	002896 NO BAR -	53
11451	005893 NO CLOCK	2
11712	011887 NO TABLE CLOTHS	5
E1713	001897 NO STRAWS	11
11714	003895 NO FOOD SHELVES	1
11725	003895 NO DISH CLOTHS	· 3
11726	003895 NO HIXERS	3
11727	004694 NO DISHWATER SOAP	3
1718	018880 NO DISHWASHERS	4
11719	002896 NO HIGH CHAAIRS	17
1720	OO1897 NO POPCORN POPPERS	2
11721	001897 NO POPCORN PUPPERS 001897 NO APPLIANCES	1
1722	003895 NO KITCHENS OR DINING CHAIRS	1
1723	001897 NO BREAD BOXES	2
	ONTO 1 UN DUCAD DUMES	1



17242	.001624	NO NEED FOR A GRILL	•
11726	001097	NO COOK WARE	
11454	002896	NO NEED FOR UTENSILS	1
11720	001897	NO YOASTER	2
11729		NO HOT PLATES	1 *
11000	002894	WE WOULD LIVE DIFFERENT	1
1190T	077821	NO GARDENS	2
11902	027921	NO GAINING WEIGHT	. <b>76</b>
11703	003805	MO NEER CON NEAT DOORNELING ANTWARE	27
11904	M20840	NO NEED FOR HEAT PRODUCING ANIMALS	92
11006	027007	NO NORE FEELING OF HUNGER	29
11707	017001	WOULDNT HAVE TO CARRY HEAVY GROCERIES ANY LONGER	1
11900	01.4081	NO NEED FOR FARMING	17
21909		NO SPECIFIC FOODS	84
11920	002696	FOOD WOULD GO TO WASTE	2
	003602	NO GREEN HOUSES	Ž
HOLE		NO IRRIGATION	ī
11922		NO SEEDS	33
11925	003095	WOULD NEED SOMETHING ELSE TO MAKE BODY ENERGY	3
11026	002896	ONLY FLOWERS IN GARDENS	2
11917	022876	NO FARM ANIHALS	22
11926	021677	NO HARVEST	
11929	021677	NO FRUIT TREES	21,
11720		WOULDN'T HAVE THE SAYING HOW THE COOKIES CRUMBLES	20
1192E	001897	FOOD SOURCES HOULD BECOME WILD	1
11932	001897	NO NEED FOR RAISING ANIMALS	1
11723	001897	NO OXYGEN FROM PLANTS	1
20101	002 896	WATER PIPED FROM EAST	1
20102	004 B94	USE WATER FROM CACTUS	2
20103	001 897	.TURN SOME RIVERS AROUND	4
20107	004 an4	GET WATER FROM OCEAN	1
20/108	003 895	DIG A WELL	4
20109		NEED TO DIG CANALS	3
20110	001 807	MICCOVEDIES THAT MAKE BATH OF SURE	1
20121	001 997	DISCOVERIES THAT MAKE RAIN CLOUDS MORE RAIN DANCES	1
20122	001 697	MORE WATER CHRISTER COMPANIES	1
20123	001 697	MORE WATER PURIFIER COMPANIES BUILT	1
20114	001 697	CARRY WATER THROUGH PIPES	1
20201	001 097	GET WATER FROM HOUNTAIN STREAMS	1
20202		MORE AIR CONDITIONERS	1
		NO PLUMBERS	2
20203	001 897	STOP HUCH TRADE	ī
20204	002 896	SALT LAKE DRY UP	2
20205	001 897	WOOD WOULD ROT	ī
20207	001 897	NO SWANS IN WEST	ī
20200		NO LOGGING CAMPS	ā
10299		NO RODEOS	ĭ
50550	004 894	L'ESS AND NEW CLOTHES WORN	•
1055 F	002 896	BUILD OASIS IN WEST	7
5057.5	004 894	NO SEASONS	<u> </u>
50533	002 896	NO BRIDGES, DAMS, CANALS	7
20214	001 <b>89</b> 7	ARABIAN HORSES IN WEST	2
10225	004 894	NO HOVIES	Į,
20216	001 897	GET BAD SUNBURN	3
20 <b>21</b> T	001 897	NIGHTS COOLER, DAYS HOTTER .	ī
20218	001 697	NEED MORE SUN GLASSES	1
10210	007 891	MORE SAND STORMS	1
10231	002 896	NG DROWNING	7
10533	016 602	ROPULATION DROP IN US	2
10223	001 897	LOGGERS WOULD STARVE	15
10224	007 #01	NO HOLLYWOOD	1
2023	001 207	GOVERNMENT WOULD SAVE HONEY	7
	407 931	ACAEUMUCHI MOOFD DAAG MONEA	1

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20226
           OE3 885 CAMELS USED
           001 497 BUILD ARMY BASES IN EAST
20227
           001 897 INDIANS HAVE LAND BACK
20558
50539
           005 893 GROUND BECOME CRACKED
20250
           001 897 BUILD GIANT SAND CASTLES
20291
           005 893 NO BOATING
           007 891 VACATION SPOTS GONE
50595
           001 897 GIANT SAND BOX
EE20S
20284
           OF1 667 GHOST TOWNS IN WEST
20295
           006 892 NO ROADS
10236
           014 684 FEWER PARKS
20297
           014 864 DIRT BECOME SAND
20298
           ORC 868 BEAUTIFUE LAND DESTROYED
20239
           003 695 OGWBOYS HAVE NO JOBS
           085 883 MORE WASTELAND
20520
           002 896 NO HOUSE BOATS
20242
20243
           004 894 NO IRRIGATION
20254
           004 894 NO WATER FAUCETS, PIPES, PUMPS
20245
          001 897 NO WINTER OLYMPICS THERE
20257
          001 897 NO NORE ZOOS
20248
          002 896 NO MISSISSIPPI RIVER
20249
          002 896 SNOW MELT ON MOUNTAINS
20250
          013 885 NO FISHING OR HUNTING
          007 891 DESERT ANIMALS LIVE THERE
20251
20263
          001 897 SINUS SUFFERERS WOULD NOT LEAVE
20265
          001 897 HAVE A SAND FIGHT
          003 895 NO COATS, SLACKS, SOCKS, WINTER CLOTHES
20256
          001 897 NO HEATERS
20257
          005 893 LACK OF PRODUCTS
20258
          002 896 ARABS WOULD LIVE THERE
20259
          001 897 NO GRAND CANYON
12202
          005 893 NO TUBS, SINKS, BUCKETS
20282
20243
          007 891 NO WATER POWER
20284
          001 897 BLISTERS ON YOU
          001 897 OCEAN WOULD GO DOWN
20256
20287
          002 896 ATOM BOMB TESTING GROUND
20288
          001 897 YOU WOULD SEE CARAVANS
          002 896 DISNEYLAND OUT OF BUSINESS
20289
20210
          002 896 NO MOUNTAINS
          003 895 NO SKIING, SLEDDING, ICE SKATING
20271
20272
          OUT 1997 WAND WOULD BE DUST
20273
          004 494 NO GOOD SOIL
20274
          '001 497 LIVE IN TENTS
20275
          061 897 PEOPLE THERE FOR MINERALS
20276
          001 897 NO ARMY BASES THERE
20277
          004 894 WEST NO LONGER FAMOUS
20278
          001 897 WATER COSTS LOTS OF MONEY
20279
          001 897 NO RED WOOD TREES
20281
          001 697 COULDNT ENJOY THE WEST
20282
          004 894 MORE FIRES
20283
          005 893 FEWER STATES
20284
          005.893 NO AIR POLLUTION IN CALIFORNIA
20285
          004 894 GANT MAKE WOOD HOUSES
20286
          001 897 NO RAILROAD
20286
          003 895 THINGS WOULD OVERHEAT
20289
          001 897 NO LAWN NOWERS
20301
          006 892 NOT ENOUGH JOBS
20302
          002 896 HIGHER CRIME RATE IN EAST
20303
          013 885 NO SWIMMING POOLS
20304
          002 896 MORE HIGHWAYS IN EAST
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20513			FEWER LAKES, RIVERS, PONDS		51 A
20515			PEOPLE MIGHT DIE	_	45
20516			GRASS WOULD DIE		102
20517			NO RAIN IN WEST		30
20518			NO BOATS, DOCKS, BOAT MOTORS		11
20519			NO CATTLE THERE		20
20520			LOTS OF CACTUS IN WEST		17
20521			STARVATION		33
205 <b>2</b> 2 205 <b>2</b> 3			DIE FROM LACK OF WATER	•	40
20524			NO SCHOOLS THERE		12
20525			NO GAS STATIONS NO FISHING HOLES		1
20526			NO FRUIT, VEGETABLES, OR MEAT		1
20527			COULDN'T GROW CROPS		19
20529			LESS FACTORIES		80
20530			NO RANCHES		,
20531			NO HOSPITALS		2
20532			NO FURNITURE		2
20593			NO STORES		· 6
20534			NO BUILDINGS		6
20535			NO NEED FOR HARBORS	·	2
20536			HEAT WOULD KILL PEOPLE		3
20537			NO CHURCHES		2
20538			NO WATER PUMPING STATIONS		ī
20539			NO CATTLE RANCHES		ī
20540			WELLS WOULD GO DRY		<u>.</u>
20541			CITIES WOULD CHANGE		ĭ
20542			NO FARMERS THERE		6
20601			LOTS OF SAND		19
20602	030	868	WATER NEEDED		30
20503	029	869	COULDNT STAY CLEAN		29
20604	018	880	NO VEHICLES IN WEST		18
20605	003	895	BE A CATASTROPHE, AWFUL		3
20606			NO SWIMMING		21
20607			PEOPLE GO CRAZY		3
20608			COULDNT USE MUCH WATER		2
20610			LESS TRANSPORTATION		5
20621			COULDNT COOK		5
20612			COULDNT WASH CLOTHES		1
20613			NO WATER FOR ANIMALS		2
20614			CANT GO MANY PLACES	-	1
20701			WATER AND WOOD NEEDED FROM ELSEWHERE		1
20702			GO TO SPACE .		1
20703			FIND WAY TO GET WATER		1
20704 20705			MORE IRRIGATION		6
			BUY MORE LAND		1
20706 20801			REBUILD THE WEST  UACK OF REOPLE IN WEST	•	1
20802			POPULATION DECREASE IN WEST		53
20803			PEOPLE MOVE NORTH OR SOUTH		13
20804			CROWDED CITIES AND STATES		9 29
20805			OVERPOPULATED IN EAST		116
20806			COULDNT GET WATER	•	110
30102			NO NORE SWIMMING		11
30103			SURF AND SKATE BOARDS USED		2
30104			NEW CARS BUILT		3
30105			CARTS TO MOVE IN		ĭ
30106			WOULD FLOAT		2
30301			NEED LOWER HOUSES		ī
30303			LEGS WOULD GIVE OUT		3

30304	002 896	STRAPS EVERYWHERE	2
30306		SHELVES MADE LOWER	1
30307		ROBOTS USED	1
30308		PEOPLE NEED TO CHANGE	1.
30309		RAILS EVERYWHERE	4
30310		PEOPLE TAKE TO WATER	1
30311		LOW DOOR KNOB	ī
30312		PEOPLE NEED WINGS	ī
30313		TINVENT A HEAD PAD	ī
		CLOTHES HADE WITH PADS	ī
30314 30315		HEADS LOBSIDED	ī
		VUSE FOR STORES IF STORES MOVED	ī
30316		STATES TO STORES TO STORES HOVED	2
30317		NEW KIND OF CHAIRS AND BEDS	2
30318		LOW TABLES AND STOVES	ī
30319		STARVATION	23
30401		COULDN'T READ OR WRITE	15
30402			Ĩ
30403		7 NO PRINTED OBJECTS	i
30405		COULDN'T WRITE AT BLACKBOARD	5
30406		5 COULDNT SEE WELL	14
30407		NO GAMES PLAYED	27
30408		L CANT GO TO SPECIFIC PLACES	3
30409		DIE OF THIRST	•
30411	+	7 COULDNT DO HOMEWORK	-
30412		COULDN'T EAT PROPERLY	7
30413		7 LOSS OF COMMUNICATION	•
30501		7 COULDN'T TAKE SHOWER	4
30594		EVERYONE DIZZY	4
30505		5 COULDNT HUNT	3
30506		4 COULDNT CLEAN HOUSE	4
30 <del>50</del> 7		7 COULDNT CARRY ANYTHING	2
305 <b>0</b> 8		5 GOOD POSTURE NOT NEEDED	3
30569		7 COULDNT MOW LAWNS	1
30510		5 PEOPLELOSE MONEY	2
30511		7 HANDS BECOME PAWS	1.
30513		B COULDNT REACH HIGH THINGS	10
30514		2 NO ACROBATS	38
30518	001 89	7 CENTER OF GRAVITY LOST	1
30519		7 NO TALL DOORS NEEDED	1
30520		7 HATS FALL OFF	1
30521		5 NO TRICK-OR-TREATING	3
30523		7 COULDNY CARE FOR CHILDREN	1
30524		B COULDNT ATTEND JOBS	10
30525		6 COULONT FEED PETS	2 2 1 3 1
30526		6 DOCTORS MUST SIT	2
30527		7 NO ONE TALL	1
30528		5 COULDNT OPEN THINGS	3
30529		7 COULDNT CUT TREES	
305 <b>50</b>		7 REOPLE FAINTING	1
30591		7 NO DEER SEASONS	ī
30532		7 DOCTORS COULDNT OPERATE	1
30533		7 NO PLAYGROUND	1
30534		7 NO STANDING JOBS	1
30595		3 LACK OF SPECIFIC JOBS	5 1
30556		7 NO BALANCE BALLS ON NOSES	Ţ
30604		7 SOFT SIDEWALKS	1
30605		6 NO LEGS	12
30607		7 SKYSCRAPERS NEEDED	1
30610		6 WOULDNT NEED LADDERS	2
30611	003 89	5 MORE DROWNING	3



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30612
           001 897 COULDNT CROSS DEEP WATER
                                                                                                   1
30613
           004 894 FEET NOT NEEDED
30614
           001 897 MASS SIT-IN
30616
           001 897 YOU WOULD SEEM DRUNK
           001 897 ROBBERS GET MONEY ON GROUND
30627
30618
           004 894 NO MORE WARS
30629
           003 895 NO ACCIDENTS
           001 897 DIE OF SHOCK
30620
12408
           001 897 MORE PRAYING
30622
           004 894 COULDNT GO UP IN SPACE
30623
           010 888 MORE DISEASES
                                                                                                  10
30624
           020 888 EVERYONE LIKE BABIES
                                                                                                  10
           001 897 LESS MURDERS
30625
30626
           001 897 SHORTAGE OF PEOPLE FOR JOBS
           001 897 LESS VIOLENCE
30627
           005 893 LESS FIGHTING
30628
           001 897 NO TREE HOUSES
30629
           001 897 PEAY STOOP TAG MORE
30650
           001 897 GOD WOULD DO AS HE WANTED
30651
           002 896 LACK OF MUSCLES
30652
           001 897 LOSE THINGS FROM HANDS
30633
           002 896 COULDNT ROB BANK
30634
                                                                                                   2
           004 894 NO OLYMPICS
30635
           001 897 EARTH TURNING FAST
30636
30637
           001 897 COULDNT BURY DEAD
           001 897 COULDNT FIRE GUNS
30698
           001 897 PEOPLE ALWAYS LATE
30659
           001 897 NO GAMES TO TOKYO
30640
           001 897 NO MORE PARADES
30641
30701
           025 873 HOSPITALS CROWDED
                                                                                                  23
30703
           104 794 SOME PEOPLE DIE
                                                                                                 102
           004 894 EVERYONE DIRTY
30704
          108 790 PEOPLE FALL AND GET HURT
30705
                                                                                                 107
          024 874 BUMP INTO EACH OTHER
30706
                                                                                                 25
30797
          019 879 MORE DOCTORS, HOSPITALS, NURSES, NEEDED
                                                                                                 19
          002 896 MORE AMBULANCES
30768
                                                                                                  2
          001 897 DOCTORS MAKE LOTS OF MONEY
30709
                                                                                                  1
          001 897 MORE HOSPITAL BILLS
30710
                                                                                                  1
          020 878 CAR WOULD BE WRECKED
30711
                                                                                                 20
30712
          007 891 PEOPLE GET RUN OVER
                                                                                                  7
30713
          003 895 MEDICINE NEEDED
                                                                                                  3
          003 895 HARD TO GO TO DOCTOR
30714
                                                                                                  3
          001 897 SOME DIE OF HEART ATTACK
30715
          001 897 HOSPITALS MAKE MORE MONEY
30716
30717
          001 897 AIRPLANES CRASH
30718
          001 897 CHILDREN CRYING
          001 897 LOTS OF CASTS
30719
          069 829 NO CARS, AIRPLANES, TRUCKS, BUSES
30801
                                                                                                 68
          004 894 NO TRAINS
30802
30803
          093 605 COULDNT DRIVE OR RIDE
                                                                                                 93
          OIS 860 COULDNT TRAVEL
30804
                                                                                                 17
          078 820 COULDNT RIDE BIKES
30805
                                                                                                 76
          010 888 NO MORE TRANSPORTATION
30896
                                                                                                 10
          010 668 COULDNT RIDE HONDAS
30807
                                                                                                 10
30808
          007 891 CANT RIDE PONIES
30809
          004 894 NO MORE BOATING
30810
          001 897 NO TRACTORS
30811
          003 895 NO MORE AIRPLANE FLYING
30812
          001 897 NO SLEDS
30813
          001 897 LESS GAS AND DIL NEEDED
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30901			STAY IN BED	24
30902	017	881	CHAIRS NEEDED	18
30903	026	872	LAY DOWN	26
30904	008	890	EVERYONE BE CLUMSY	8
30905			EVERYONE CRAWL	120
30906			PEOPLE LYING EVERYWHERE	27
30987			GET MORE SLEEP	10
30988			COOK ON FLOORS	. 4
30989			PEOPLE LEAN ON STUFF	1
30910			PEOPLE WOULD ROLL	3
30911			MORE BANDAIDS	3
30912			NEW CLOTHES NEEDED	3
30913			HOLD ONTO SOMETHING	2
30924			HAVE TO LOOK UP	1
30915			NEED CLEAN RUG	
30916			STANDS NEEDED	
30917			LEAN ON EACH OTHER	1
30918			MORE PILLOWS AND CUSHIONS	
30919			MORE SOFT GRASS	
30920			CRAWLING RACES	
30921			TAKE LITTLE STEPS	29
31001			NO SIDEWALKS	2 7
31002			NO SHOE MAKERS	12
31003			SHOES UNNECESSARY No roads	7
31004			NO CONCRETE OR CEMENT	2
310 <del>0</del> 5 31006			NO WALKING ON SIDEWALKS	4
310 <del>0</del> 0			PEOPLE BECOME LAZY	
310 <del>0</del> 8			COULDNT GET TO BATHROOM	
31009			FEET WOULDN'T GET TIRED	i
31010			GET FAT	3
31011			WEAR OUT GRASS	ī
31012			ROADS GROW UP WITH WEEDS	1
31013			CANT TAKE DOG FOR WALK	2
31014			NO SOCKS	2
31015			FORGET HOW TO WALK	ī
31026			NO HALKING CLUBS	1
31101			WE MOULD BE HELPLESS	ç
31105	001	897	NO PEOPLE AFTER A WHILE	1
31108			TRAGEDY, DISASTER	8
31111			WOULD BE FUNNY	7
31112	001	897	WORLD NEED HELP	1
31113	004	894	FUNN WGRLD	4
31114	014	884	PEOPLE GO CRAZY	14
31115			HARD TO GO PLACES	2
31126	002	896	PEOPLE ACT STUPID	2
31127			PEOPLE KILL THEMSELVES	4
31118			THINGS NOT UNDERSTOOD	3
31119			SPECIFIC REACTIONS	ç
31120			MORE SORROW AND FEARS	]
31121			BE MISERABLE	4
31122			BE AWKWARD WORLD	
31123			GET TIRED OF BEING DOWN	2
31134			MORE CARELESSNESS	
31125			A BIG MESS	2
31126			HARD LIFE	
31127			NOT KNOW WHAT TO DO	4
31128			SOMETHING MUST BE DONE	
31129			PEOPLE RESTLESS	
31150	002	876	LIFE BE DANGEROUS	4



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41009	002	896	USE SIGNALS	2	
41010	003	895	BE A BIG MESS	3	j A14
4102F	002	896	NO MODERN THINGS	2	ŧ
41012	001	897	UNORGANIZED GOVERNMENT	1	
41023	004	894	BOOK COMPANIES FAIL	3	
41015	005	893	PAPER FACTORIES FAIL	5	
41016			PENCIL FACTORIES FAIL	2	
41017			NEWSPAPER BUSINESS FAIL	3	
41026			PEOPLE GO CRAZY	4	
41021	001	897	NO PRINT SHOPS	i	
41101	003	895	NEW LANGUAGE NEEDED	4	
41102	036	862	LESS JOBS	34	
41103	019	879	NO ALPHABET	20	
41104	234	864	NO BOOKS	230	
41105	022	876	NUMBERS NOT NEEDED	22	
41106	008	890	GET LESS MONEY	8	
41108	100	798	COULDNT READ SPECIFIC THINGS	98	
41109			COULDNT WRITE SPECIFIC THINGS	64	
41120	009	889	NO BLACK BOARDS	. 8	
4112 T	016	882	NO SPELLING	16	
41112	001	897	LOSE FRIENDS	1	
41123	012	886	NO CLOCKS	11	
41124	025	873	NO SCHOOLHORK	25	
41115	007	891	PLAY MORE	7	•
41146	<b>014</b>	884	MORE TV WATCHING	13	
41127	001	897	NO SPORTS PAGE	1	
41128	001	897	NO TEACHER GETTING NOTES	ī	
41119	001	897	NO CATELOGUES	ī	,
41120	016	882	NO COMICS	16	
41121	006	892	NO REFERENCES	6	
41122	006	892	NO MESSAGES	6	
41123	001	897	TV PEOPLE MAKE HONEY	1	
41125	008	890	NO NOTES	8	
41126	004	894	NO BILL BOARDS	3	
41127			BULLETINS OR BOARDS	3	
41128			MORE MOVIES	2	
41129			NO TV GUIDE	ī	
41130	002	896	NO BIBLE	2	
41131	•		MORE TIME FOR OTHER THINGS	<u> 1</u>	

ERIC Pfull float Provided by ERIC APPENDIX B. The Test Battery

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#### APPENDIX B

### THE TEST BATTERY

# 1. Gestalt Transformation (Redefinition)

Select one of the five alternative objects, or parts of objects, to be used to serve a stated purpose. A sample item reads: TO LIGHT A FIRE. 1. Cabbage, 2. Fish, 3. Pocket watch, 4. String, 5. Pipe stem. Answer: Pocket watch (use cover as condensing lens). Parts, 1. Items, 10. Working time, 8 min.

Guilford's factor NMT semantic redefinition (convergent production of semantic transformations).

# 2. Alternate Uses (Flexibility)

List as many as six uses for an object, such as a newspaper, other than the common use, which is stated. Parts, 2. Items, 3 per part. Working time, 8 min.

Guilford's factor DMC semantic spontaneous flexibility. Divergent Production of semantic classes. A revision of his Unusual Uses Test.

## 3. Plot Titles (Originality-clever)

Write titles for a short story; only clever titles being accepted. Parts, 2. Items per part, 1. Working time, 6 min.

Guilford's factor DMT - Originality (semantic adaptive flexibility) Divergent Production of semantic transformations.

## 4. Seeing Problems (Sensitivity)

List as many as five different problems connected with a common object. Score consists of all problems dealing with the structure, use or operation of the object. Parts, 2. Items per part, 3. Working time, 8 min.

Guilford's EMI, (Sensitivity). Evaluation of semantic implications.

## 5. Consequences - Remote Score (Originality-remote)

Give remote (distant in time or in space or in sequence of events) consequences for a specified event. Parts, 4. Items per part, 1. Working time, 8 min.



Guilford's DMT (semantic adaptive flexibility). Divergent production of semantic transformations.

o. Consequences - Total Score (Ideational Fluency)

List consequences of a proposed unusual event. Parts, 4. Items per part, 1. Working time, 8 min. Score is total of obvious and remote responses.

Guilford's DMU (ideational fluency). Divergent production of semantic units.